Don't Make Me Feel Stupid A. User

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Who is Liam Westley?

Head of Engineering, and responsible for the mobile and desktop teams at Huddle

- iOS; iPhone and iPad applications
- Android
- Desktop Windows
- Desktop OS/X

And he owns too many devices ...

Windows Phone, Android phones (F to L) and tablets (Nexus 7 and 9), iPad mini, Windows; laptops, 10" and 7" tablets, Kindle



'Two roads diverged in a wood, and I - I took the one less travelled by,

And that has made all the difference.'

The Road Not Taken Robert Frost, 1920



This is not the path you are looking for ...





This is not the path you are looking for ...

But it might be ... it might just not the path that Kew Gardens wants you to use?

Maybe ... they should build a path here?

... or is it indicating that they should improve the path they would like you to use?



More than one path

Multiple paths are OK

If you don't build it, be ready for users to try to build it

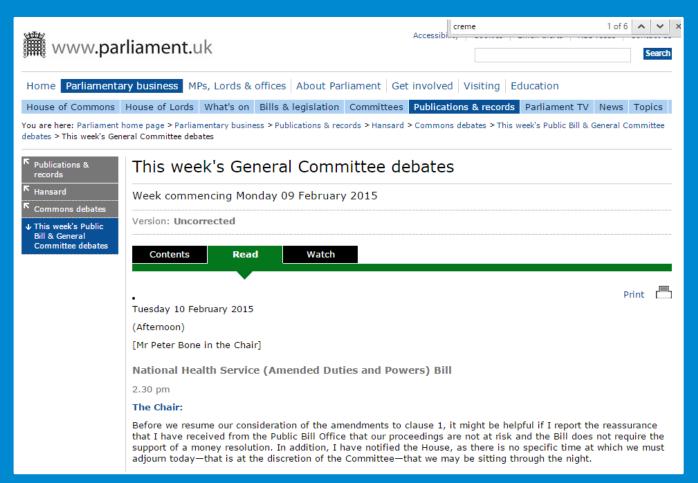
Users don't think like developers

Regional variations



Regional UX ... the UK is horrified







Chinese stock market boards





Embrace the different paths









Don't force users to make pointless choices

- Outlook closing dialog
 - -Yes save
 - No discard changes
 - -Cancel review what changed
- But what happens when you close down Windows?
 - Cancel does not allow you to go back, as the main Outlook window has already closed.



Don't force users to make pointless choices

- Cash machine (ATM)
 - You are shown a menu; €20, €30, €40, €50, €100
 - You request €30
 - To be told, there are no €10 notes, and have to enter a manual amount

IT KNEW THERE WERE NO €10 NOTES AND IT DIDN'T CARE



Too much information?





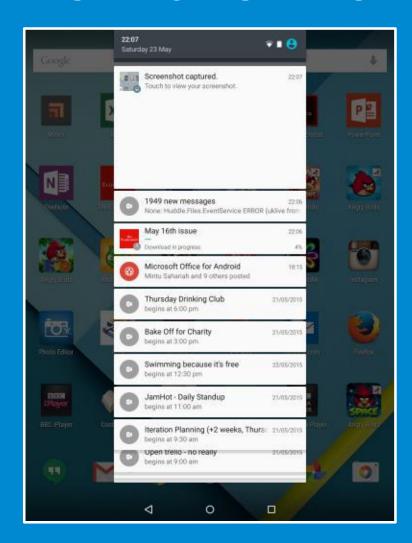
Wow – There must be something really important going on!



Too much information - overload

Oh no, it's just some calendar reminders ...

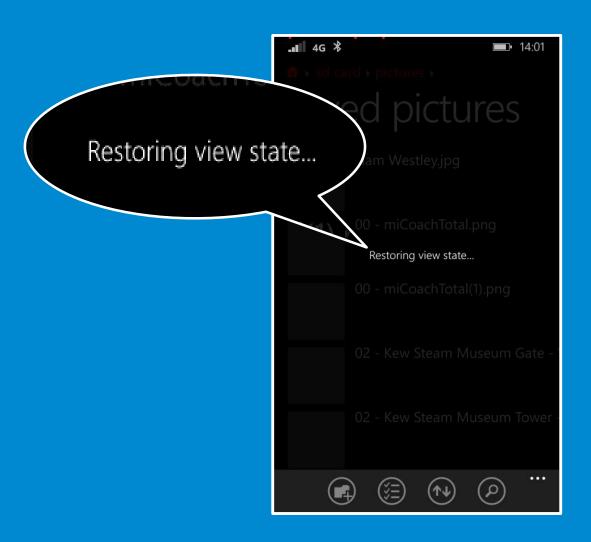
... and no way to clear them all easily.

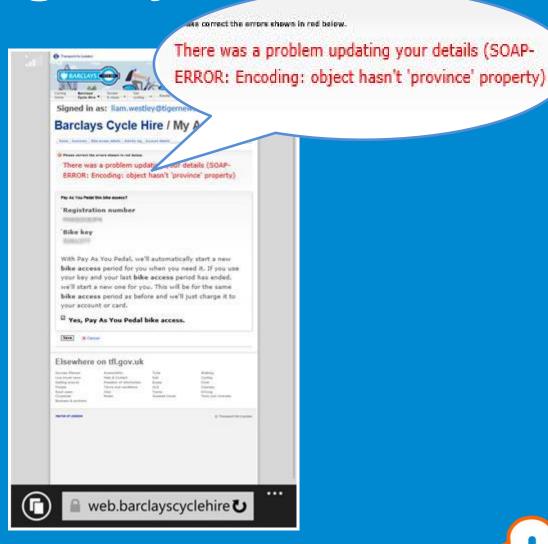






Too much information - geeky







Too much information

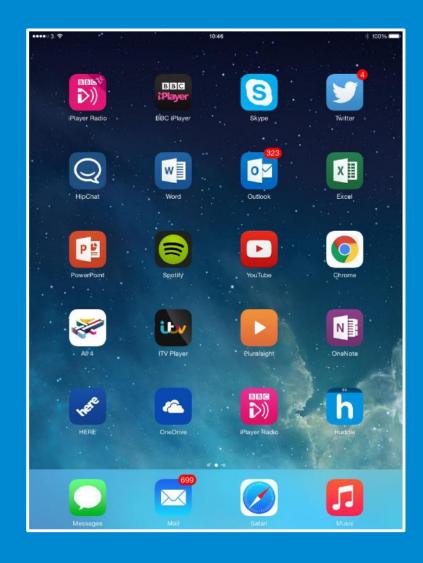
Don't spam users with too much information

Too many confirmation dialogs trigger auto acceptance

Be careful with 'geeky' terminology



Too much information - solved









Too much information - very geeky

```
Stop: 6194 ID: 398
LAN IP: XXX.XXX.XXX.200
Connected (IP:XXX.XXX.XXX.216)
Authenticating ...
```



Too little information







Too little information

iOS keyboard – was my personal bug bear

Outlook stupid dialog ... again

 Too little information causes people to navigate further through an application, or forces people to think



Consistency









Android settings ... Gingerbread (ZTE Blade)

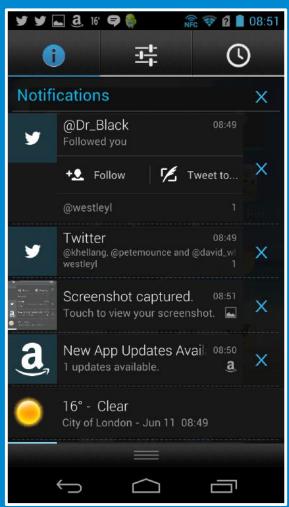


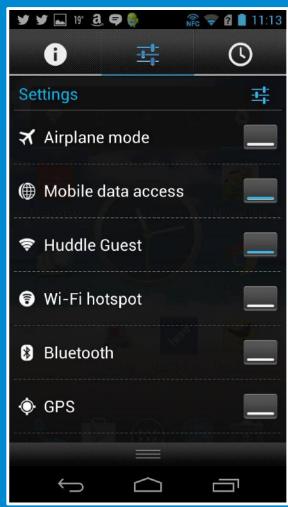


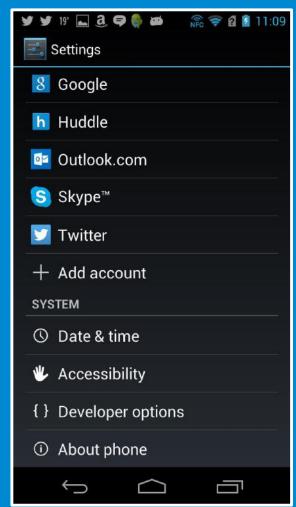


Android settings ... Jellybean (Acer S500)





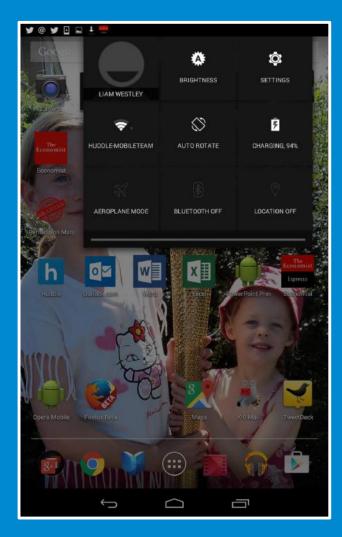


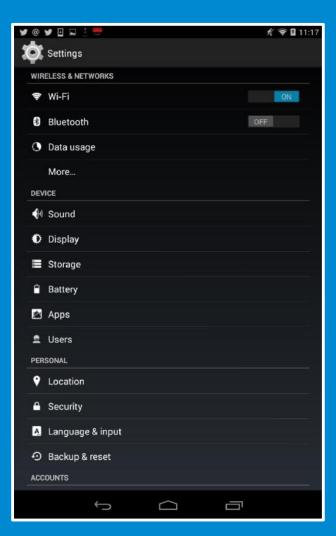




Android settings ... KitKat (Nexus 7)





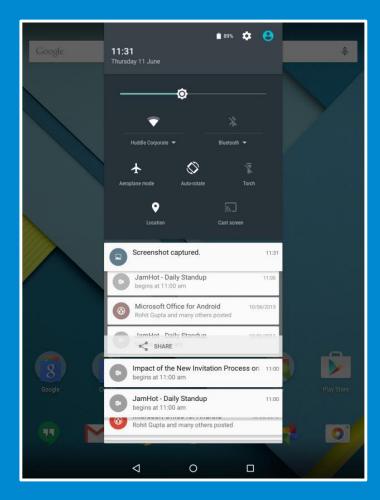




Android settings ... Lollipop (Nexus 9)









Consistency

Hotel lift, 0 on button, G on notice.

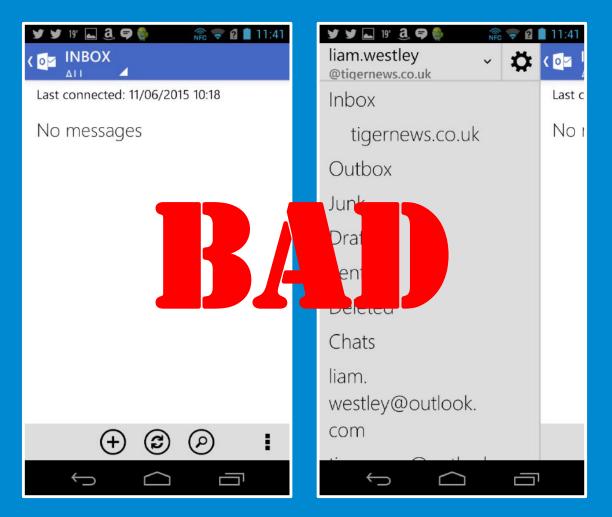
Android settings - who moved my cheese?

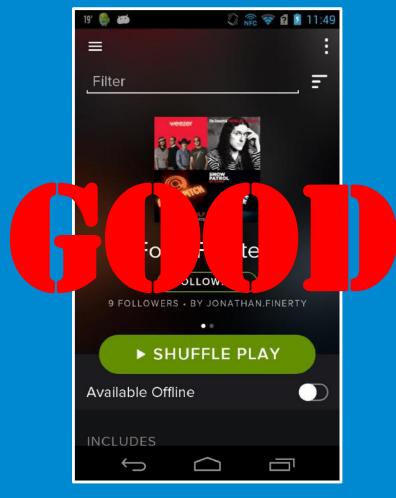
Ctl+F in Outlook

Be careful with accelerator keys in browsers



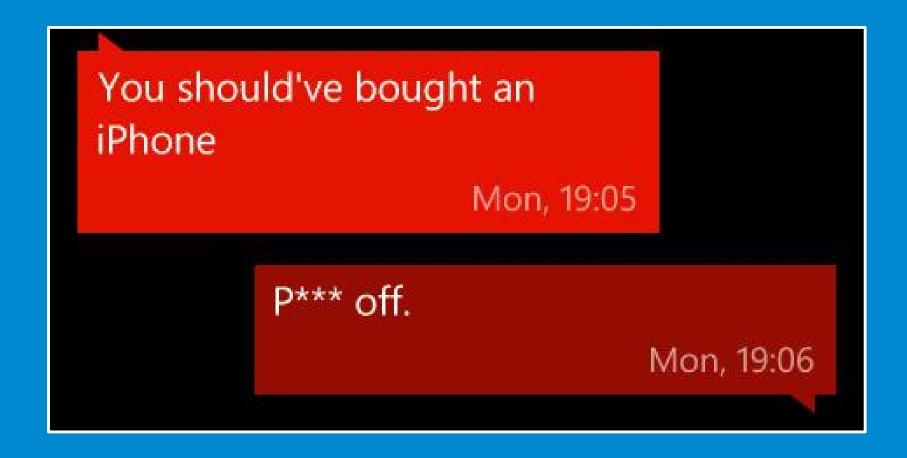
Consistency – application or platform







Surprise your user – Siri and Cortana





Surprise your user

Good – Smart handling of High and Low dates

Good – Search for a user

Bad surprise – beware the 'days in March'

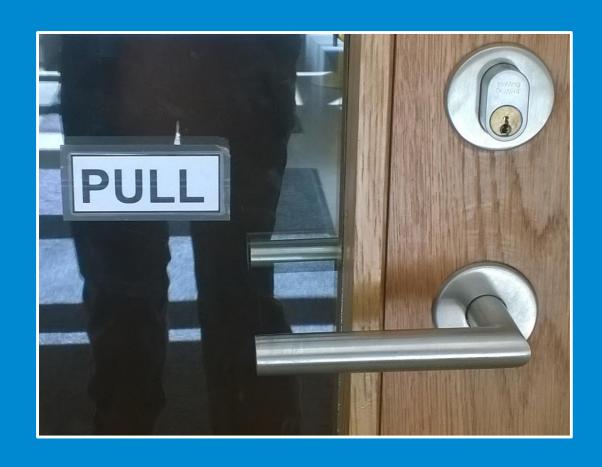


Get friendly with your designer

- If designers should cope with technical concepts
 - in return we owe them a duty to understand design
- Affordance
 - provide a guiding hand to users
- Developers are the gatekeepers
 - we can and should question design decisions



Affordance – Push Me, Pull Me







Takeaways

- There is more than one way of doing the same thing
- Don't provide pointless choices
- Information balance not too much, or too little
- Be consistent
- Surprise your users in a good way
- Make friends with your designers

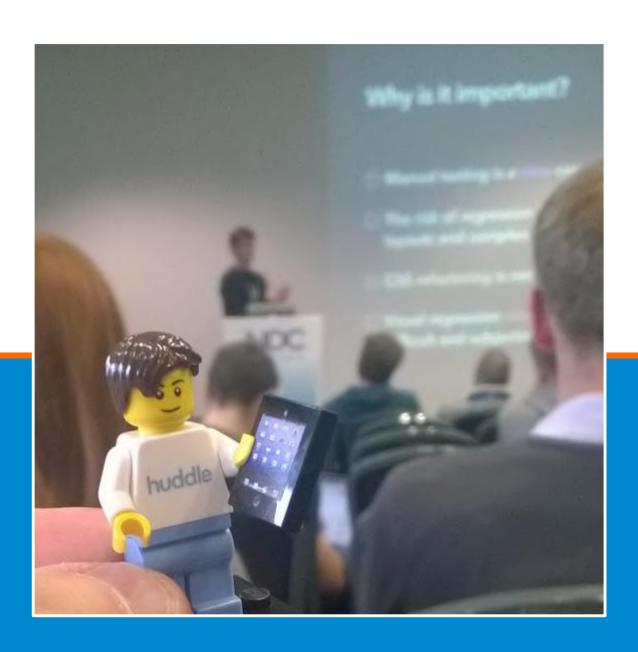


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