

Delivering Fast and Beautiful Images



Doug Sillars

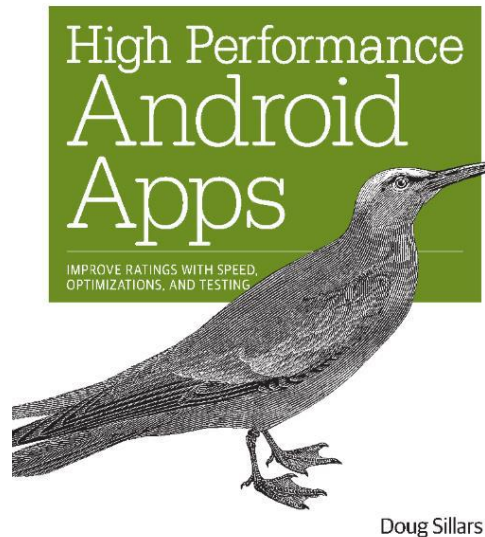
@DougSillars

DevDaysEU

May 15, 2019

Doug Sillars

Freelance Developer Relations
Performance Audits: Web/Native
Workshops:
Performance/Images/Video/AR



Contact Me:

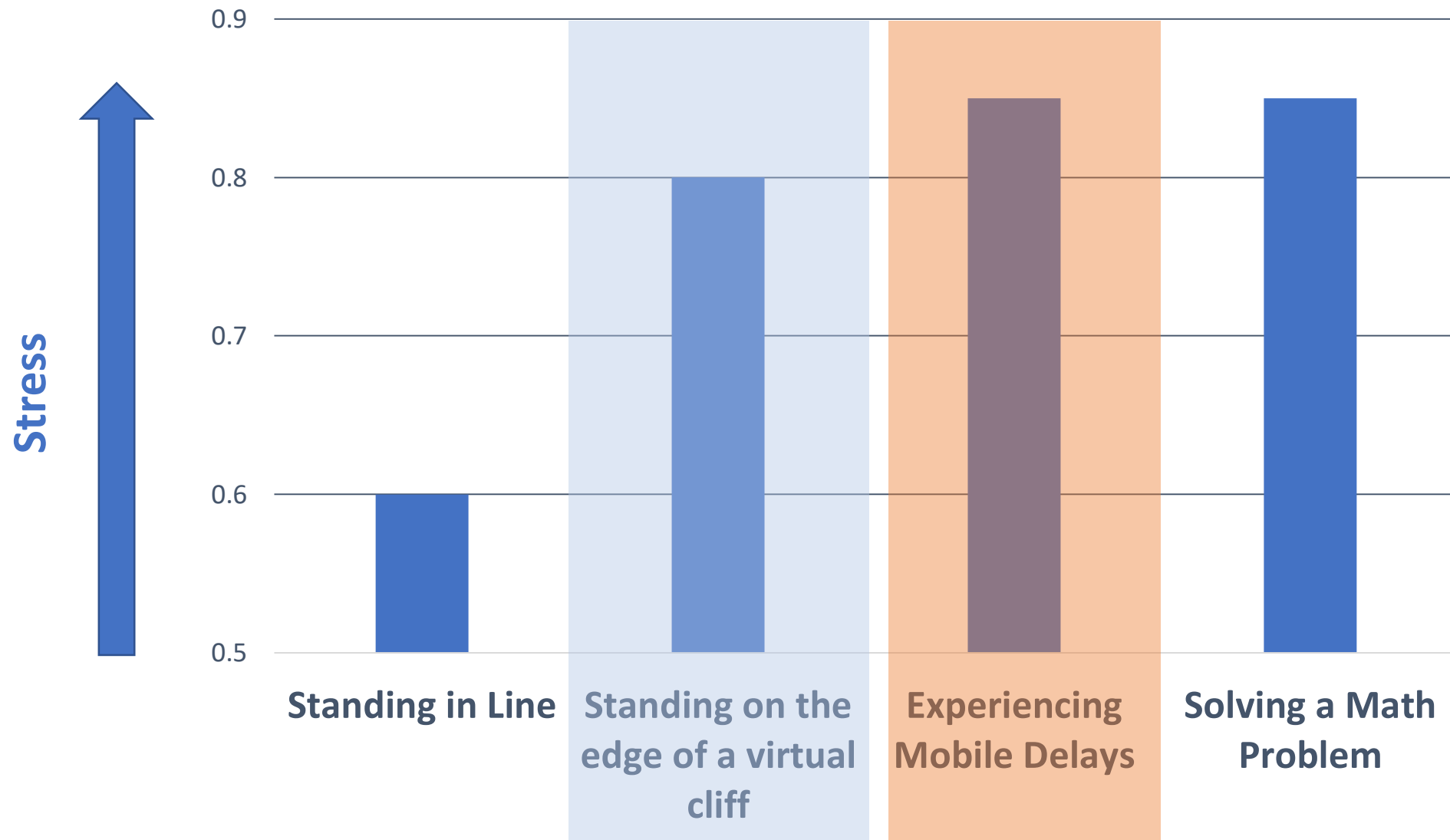
@DougSillars

Doug.Sillars@gmail.com

www.dougsillars.com

<http://bit.ly/HighPerformanceAndroidApps>





Large Downloads Induce Delays in Rendering



3s:

53% of Users Abandon Mobile Sites



500ms:

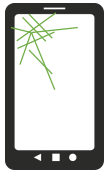
26% Frustration 

8% Engagement 



100ms:

1% Revenue  Walmart & Amazon (Desktop 2001)



4% Mobile Users Throw Their Phones

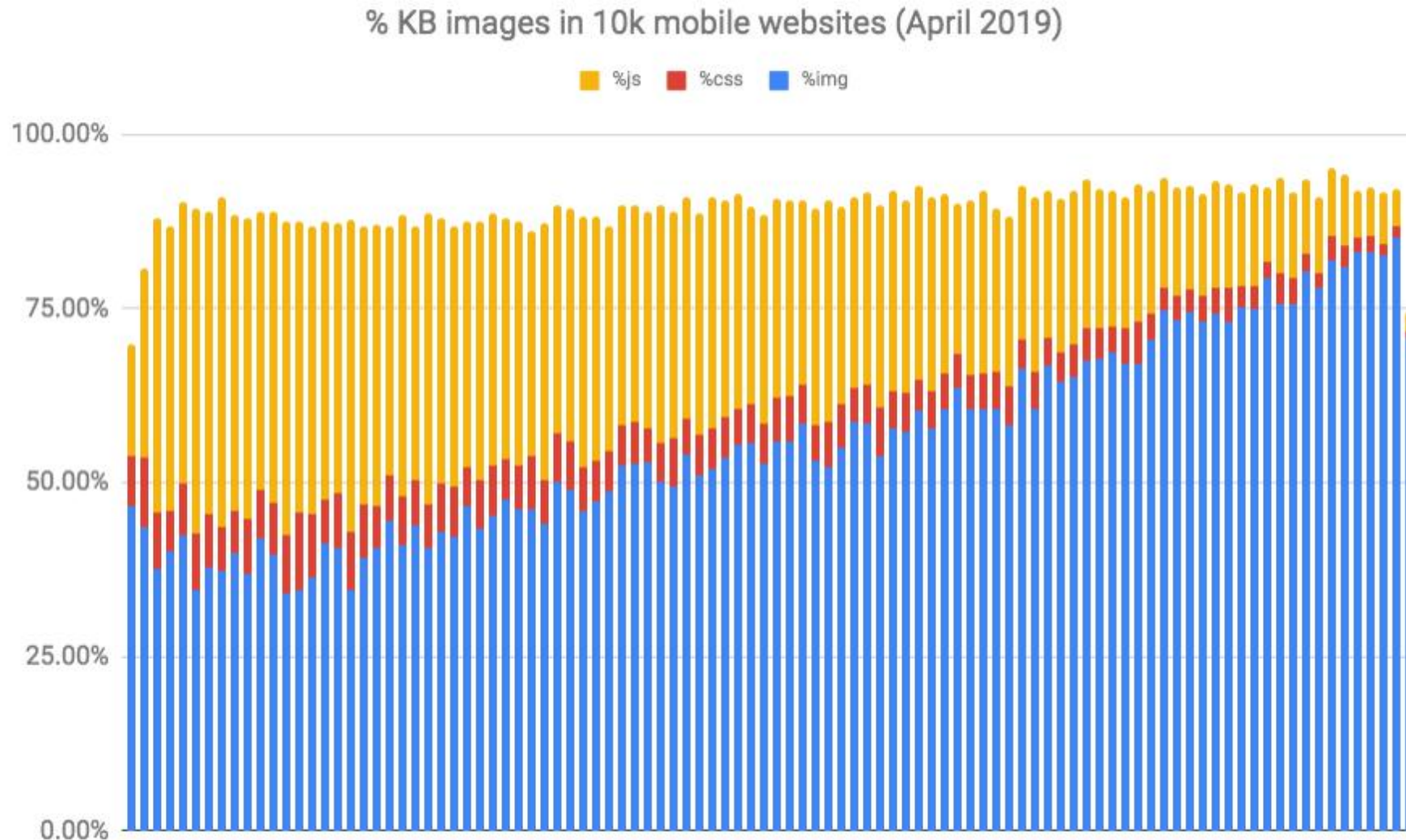
<https://www.doubleclickbygoogle.com/articles/mobile-speed-matters>

<http://bit.ly/mobileWebStress>

<http://www.globaldots.com/how-website-speed-affects-conversion-rates/>

<https://www.mobilejoomla.com/blog/172-responsive-design-vs-server-side-solutions-infographic.html>

Images Dominate the Web



4 Simple Image Optimizations



4 Simple Image Optimizations

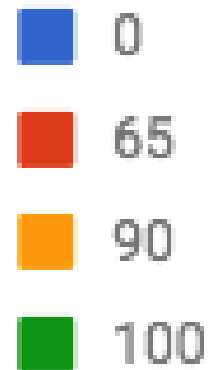


1. Quality
2. Format
3. Sizing
4. Lazy Loading

4 Simple Image Optimizations



1. Quality
2. Format
3. Sizing
4. Lazy Loading



4 Simple Image Optimizations



4 Simple Image Optimizations



1. Quality

2. Format

3. Sizing

4. Lazy Loading

Image Quality

Lighthouse:
Recommends 85% quality on all images

```
magick -quality 85 riga.jpg riga85.jpg
```



http://res.cloudinary.com/dougsillars/image/upload/q_85/v1520504964/IMG_20180301_114117_tzasan.jpg

<https://developers.google.com/speed/docs/insights/OptimizeImages>

100%

3.6 MB



http://res.cloudinary.com/douglslars/image/upload/v1529005982/IMG_20180614_184507_ssuk1i.jpg

85%

1.87 MB

q_85



http://res.cloudinary.com/dougsillars/image/upload/q_85/v1529005982/IMG_20180614_184507_ssuk1.jpg

Image Quality Use “In The Wild”

http
archive



500,000 mobile sites
Analyzed 3/15/18

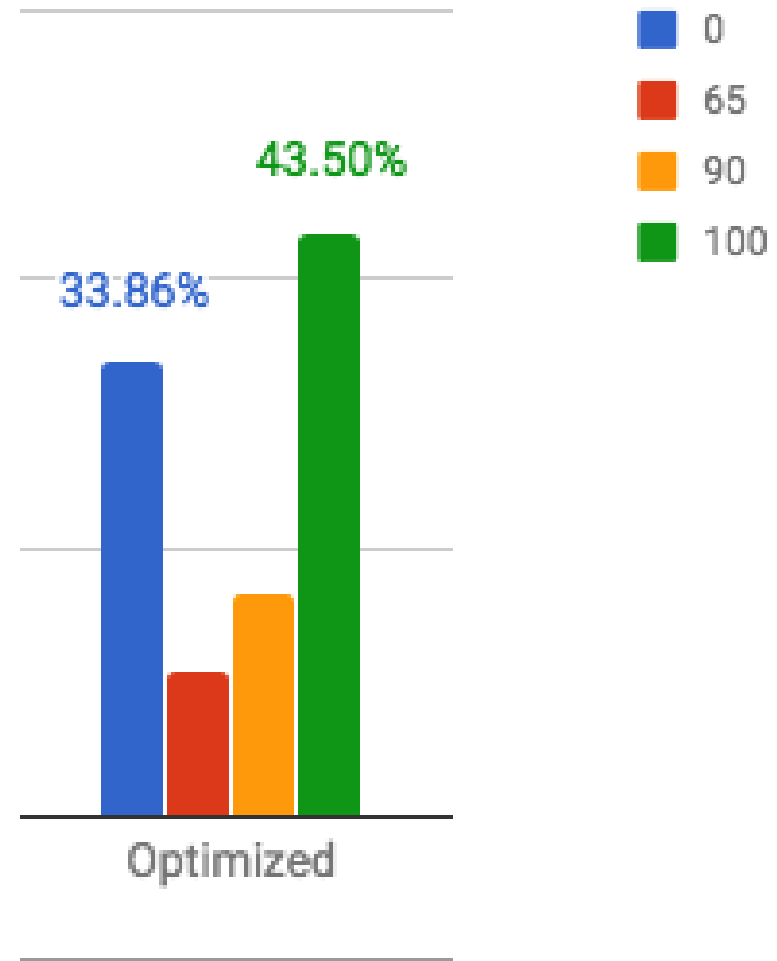
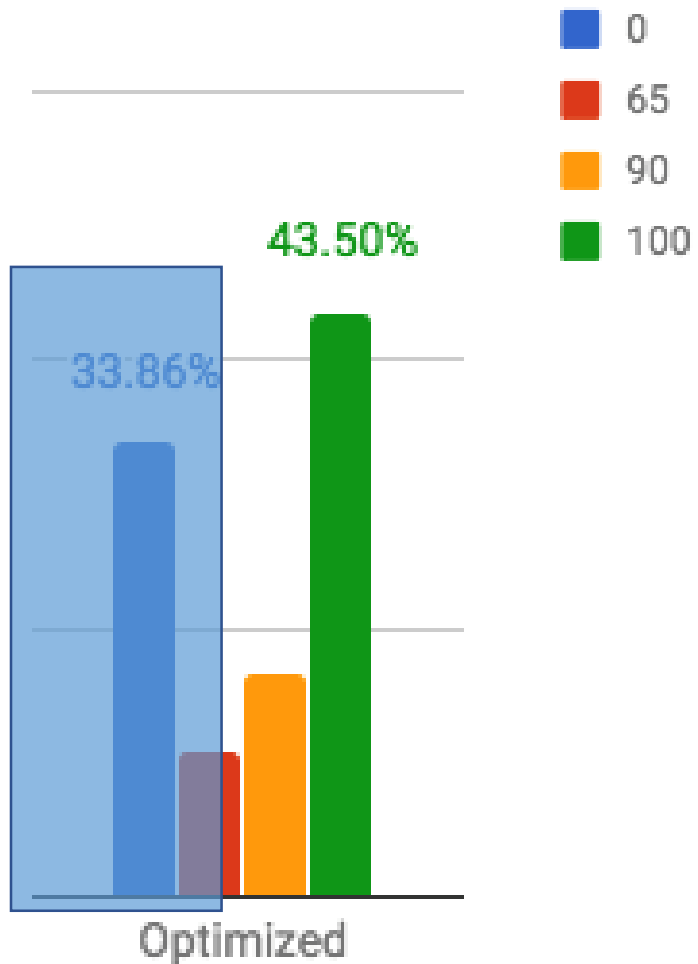


Image Quality Use “In The Wild”



Median Savings (50th percentile):

- 2.83 seconds faster page load
- 419KB less data

50%

914 KB

q_50



http://res.cloudinary.com/dougsillars/image/upload/c_50/v1529005982/IMG_20180614_184507_ssuk1.jpg

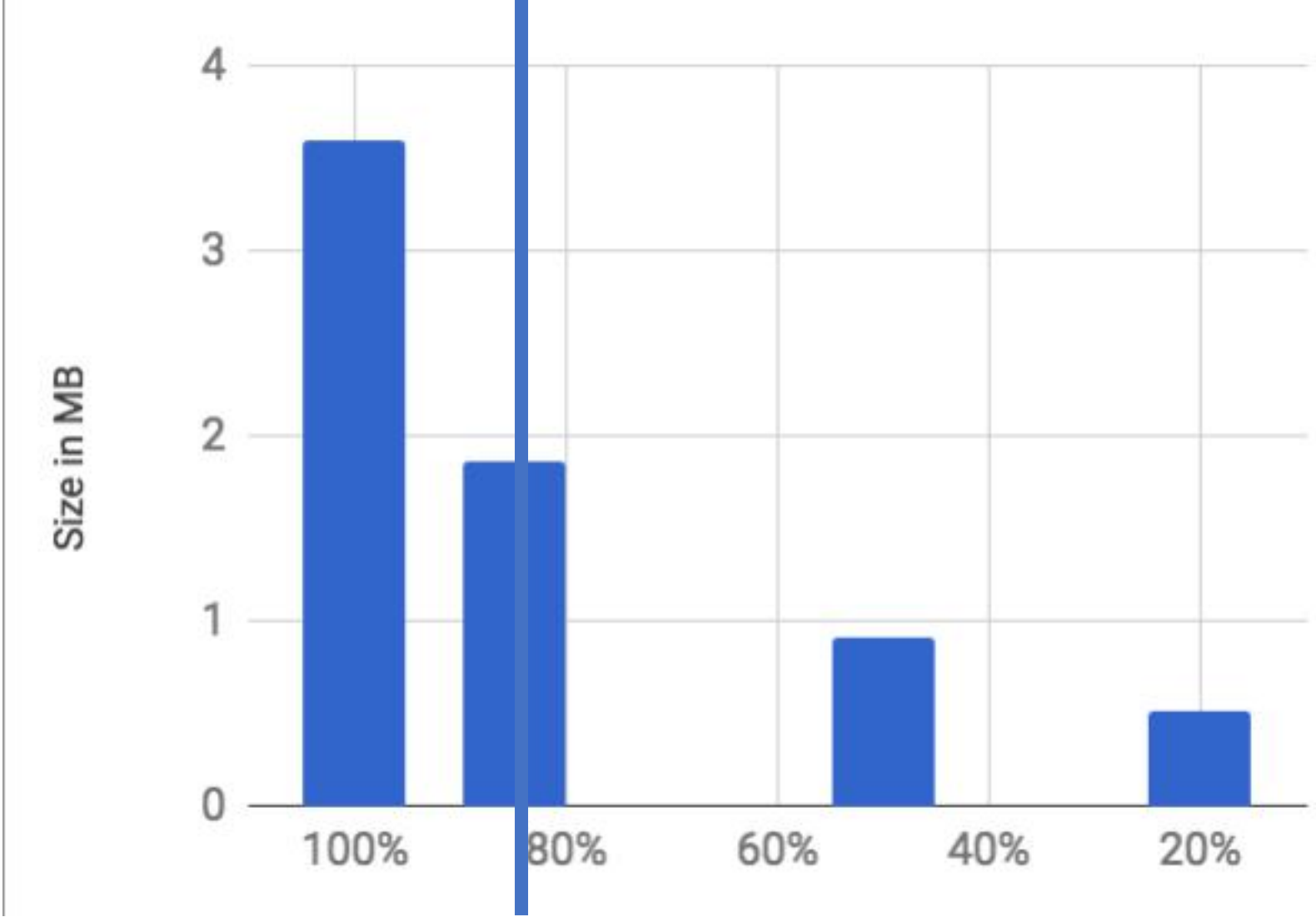
20%

513 KB

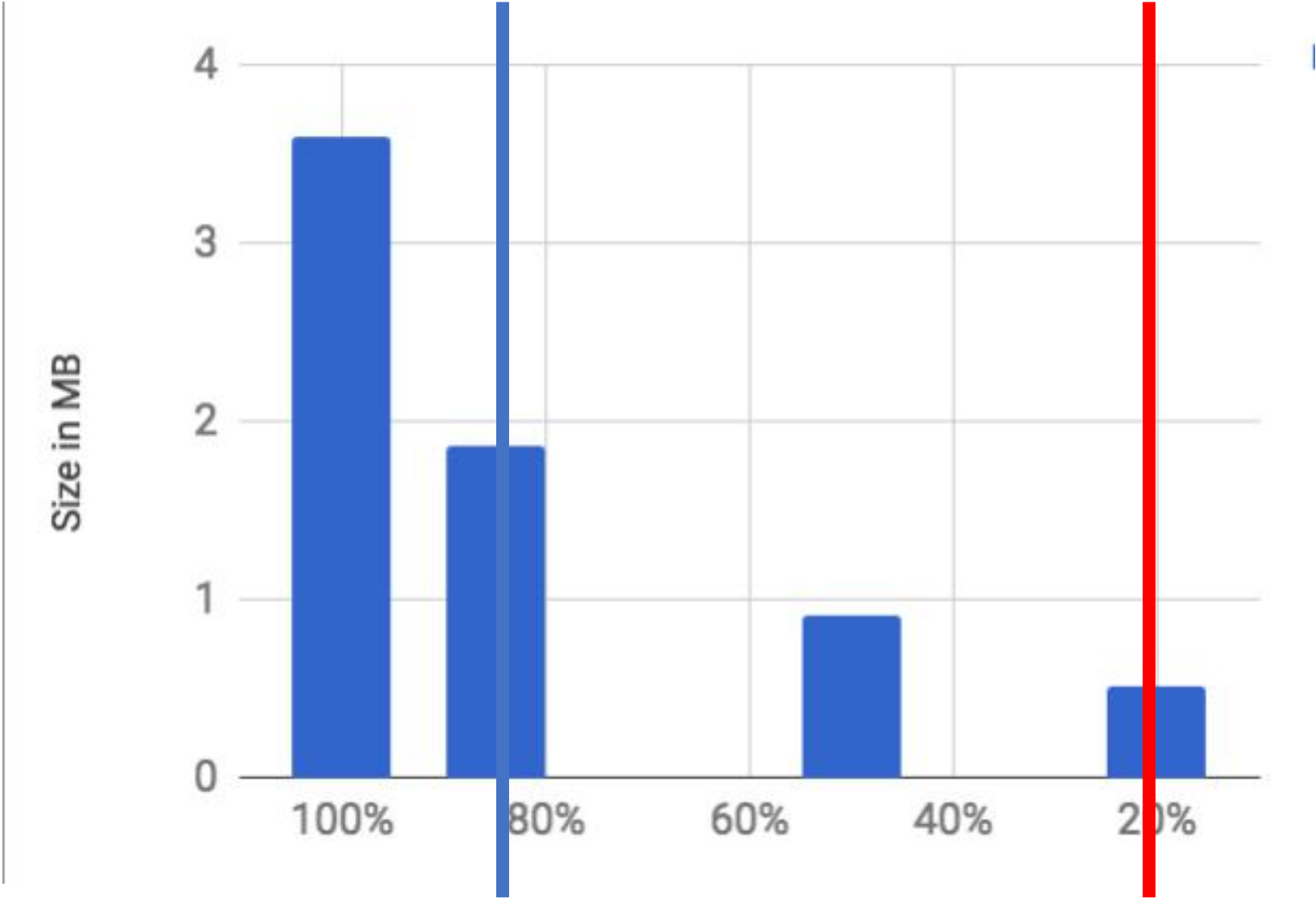
q_20



Graphing the Results



Graphing the Results



Automate Quality vs. File Size

- Butteraugli
- SSIM: Structural SIMilarity

`cjpeg-dssim jpegoptim riga.jpg`



http://res.cloudinary.com/dougsillars/image/upload/q_auto/v1529005982/IMG_20180614_184507_ssuk1i.jpg

<https://github.com/technopagan/cjpeg-dssim>

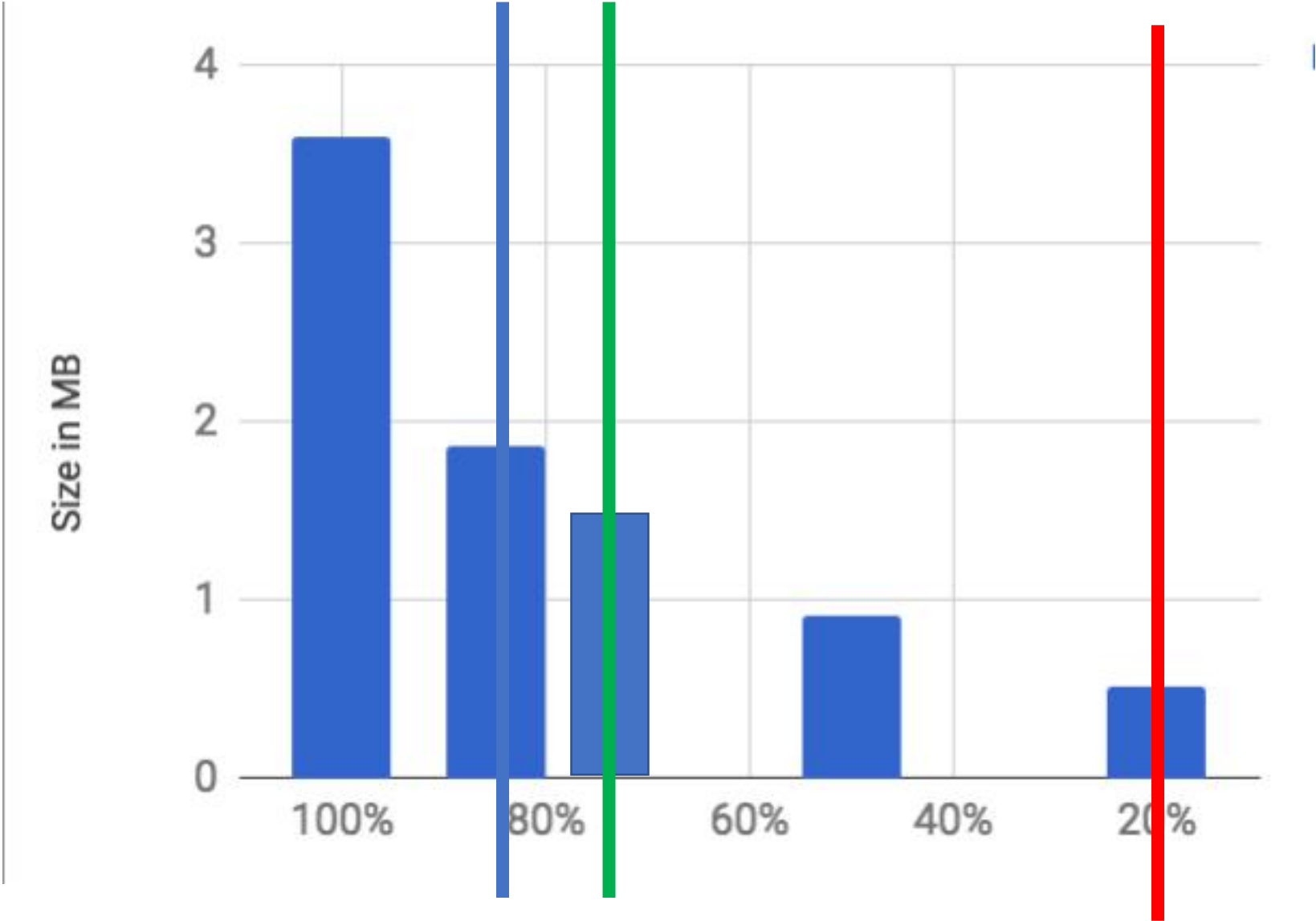
SSIM

1.46 MB

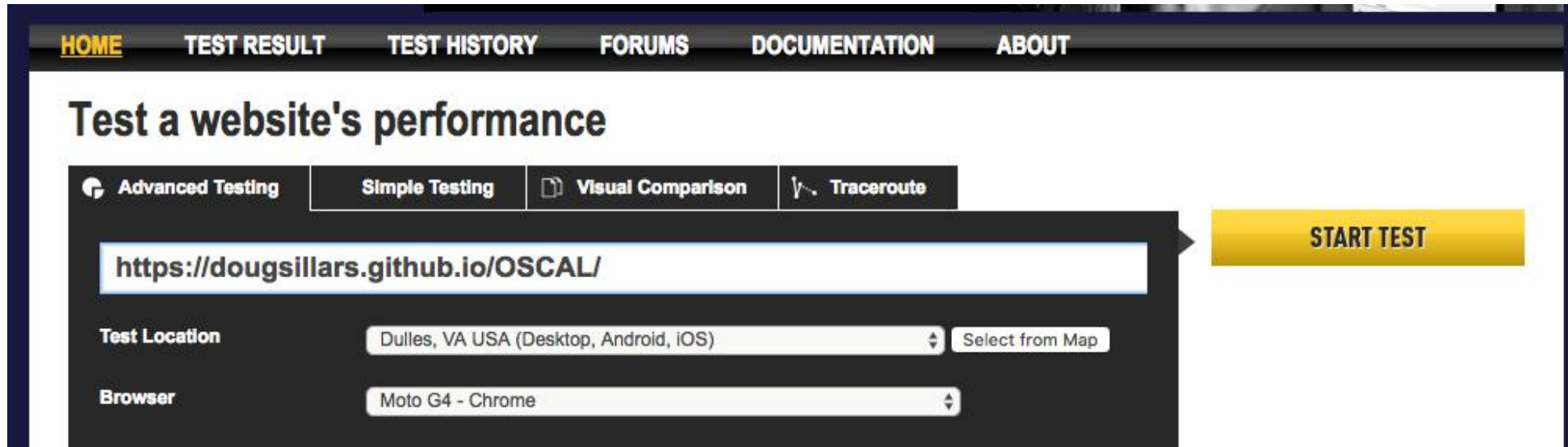


http://res.cloudinary.com/dougsillars/image/upload/q_auto/v1529005982/IMG_20180614_184507_ssuk1i.jpg

Graphing the Results



Results:



- **Test Load on Motorola G4:**

	Load Time (ms)	TotalBytes
Full	21786	3761729
85%	11830	1967615
SSIM	9457	1538613

4 Simple Image Optimizations



1. Quality
2. Format
3. Sizing
4. Lazy Loading

Image Formats – Average Size

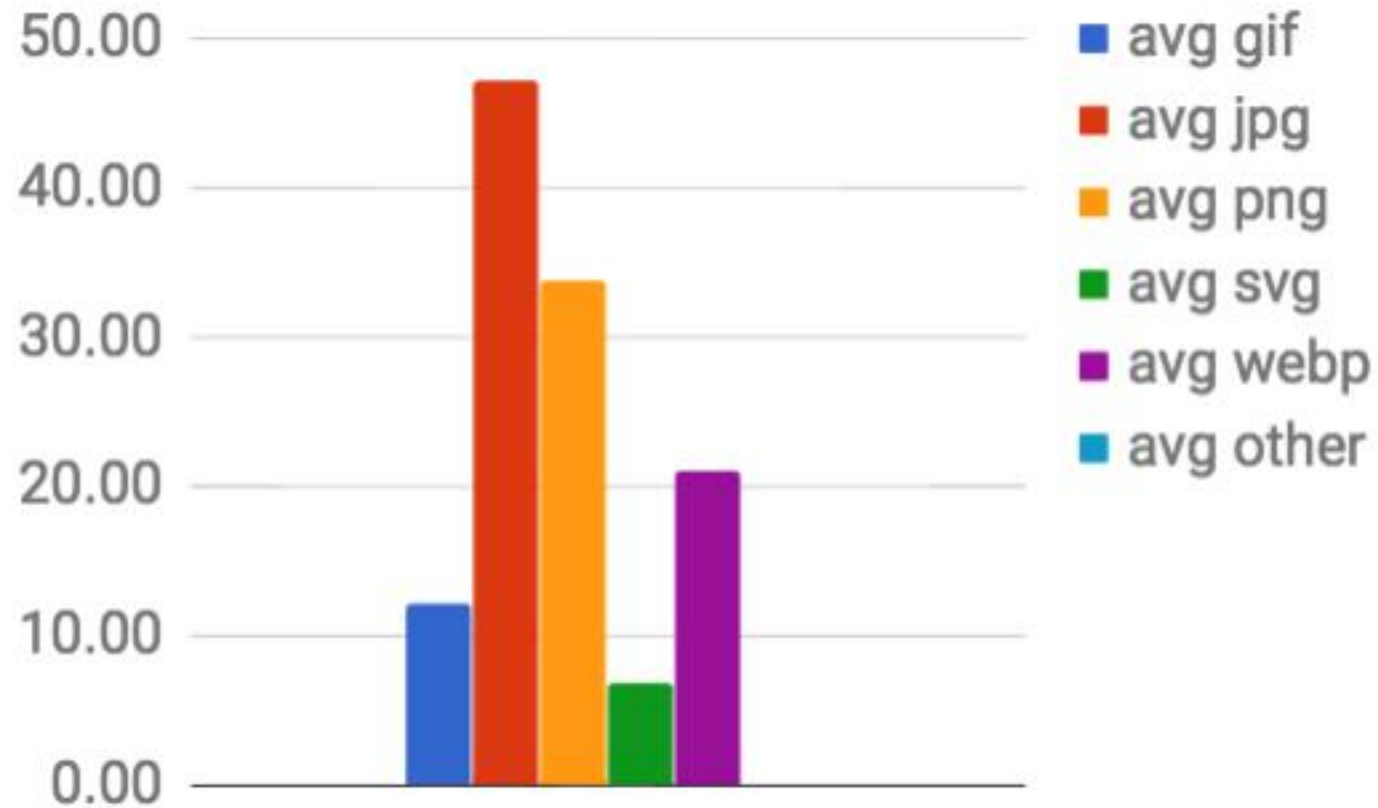
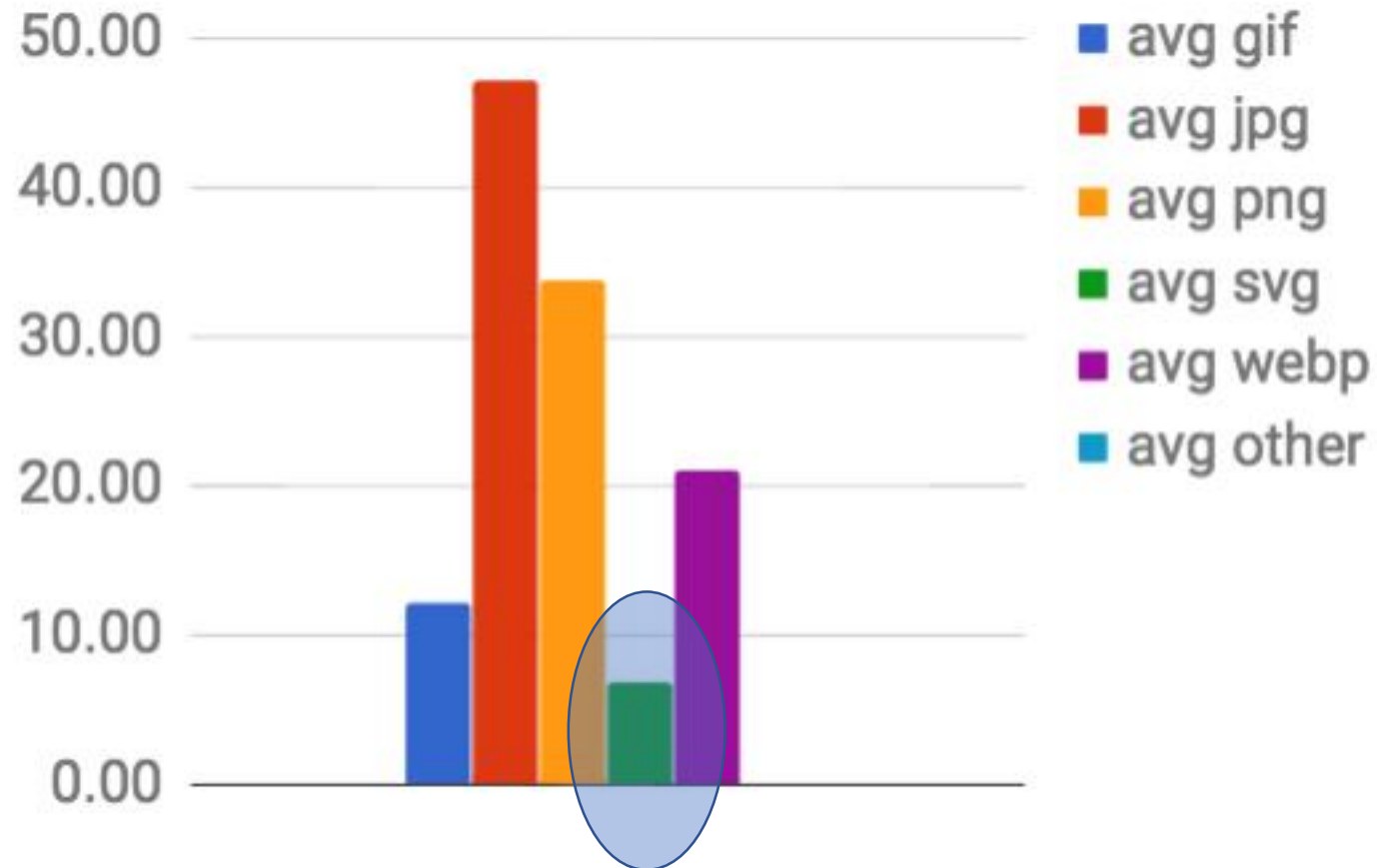


Image Formats – Average Size



Scalable Vector Graphics (SVG)

Images drawn as shapes
infinitely scalable

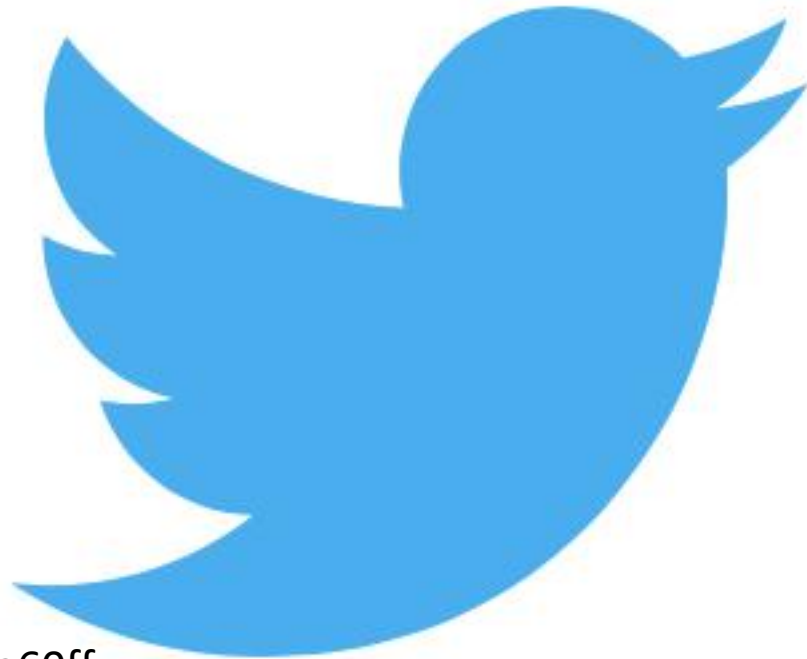
XML - Can be added inline to HTML document



Scalable Vector Graphics (SVG)

Images drawn as shapes
infinitely scalable

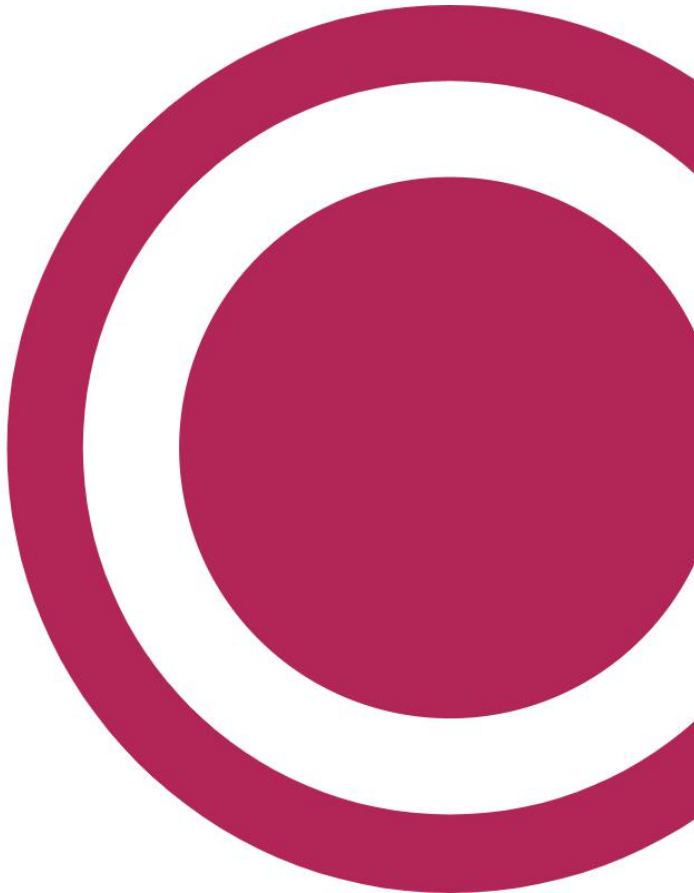
XML - Can be added inline to HTML document



Scalable Vector Graphics (SVG)



Scalable Vector Graphics (SVG)



```
16 <style type="text/css">
17   .st0{fill:#B12657;}
18 </style>
19 <switch>
20 <foreignObject requiredExtensions="&ns_ai;" x="0" y="0" width="1" height="1">
21 <i:pgfRef xlink:href="#adobe_illustrator_pgf">
22 </i:pgfRef>
23 </foreignObject>
24 <g i:extraneous="self">
25 <circle class="st0" cx="17.5" cy="17.5" r="10.7"/>
26 <path class="st0" d="M17.5,35.1C7.9,35.1,0,27.2,0,17.5C0,7.9,7.9,0,17.5,0s17.5,
27   M17.5,3C9.5,3,3,9.5,3,17.5c0,8,6.5,14.5,14.5,14.5s14.5-6.5,14.5-14.5C32.1,
28 </g>
29 </switch>
30 <i:pgf id="adobe_illustrator_pgf">
31 <![CDATA [
32   eJzsveuyHMLxJvgE+Q61P2RGjgnFjHskVyazU+ei4S4p0tgURzLZWBUIPmxiiAZ60WhquE+/3+cR
33   kZUZHnUuDVBGroAUW0BVVmZcPNw/v//d//GrL15cffXud/cv3HE+TH/3d9fv719+ePf+pwf59PCz
34   N2++/+7De370o1//+GDSccZNVz/LX9Ybf3v//rvX797+9GDN0ciXd/z1j37+/evvDr94993/8/39
35   6/cvf3z40Y/x1W9ef3hzjy+/efnti29evv/j/fsXr16/f/Xm/vjdn77+cXs7Hnfz8gPusz+x809M
36   Piw/nZfD1S/4/cu3f3r53Xev/198a6LLDp+d3n3/9qvXb78+vfvf+HA+vPDxgP97seC7//761/ff
37   dTcc55CiSSangHvDcbbWx3lx+Cf+ZYyz2Vh8tRyXGNMScR+edPPu1fff3L/98Kv3717df/fd9bs3
38   795/99PD9Z9fvj384uXX+0bl4d/u37x59x+H05uXr/44YZHCl3ev39xjPb55+eFgHFfn6mfGfnn6
39   /vWbr/75+29+d4+VcjbyY/eLPPJfvs0z8Fj+nR+nL3/2DT754v7DB8wAL+QKX//i3/7v7Tgwq3r9
40   6N9/ff/1a9kwrOL//HF98vt333K5v/vB0+dTfnP/zbdvsC+yjDYccY/89/zXeh/mLPe8sHE+euND
41   mFN5Jjbs6BcFbV7miA+cwa9y8H6xMh4X5m0Yg0tGBlSed175+z+9vv+Pnx7++d3b+7K8V+8/ffFo
42   wft5Lv8t3/z6+zf37//l7esPmL0s71LW9xfvvrp/g+Gvv79781KWVS5z/m+54Tcv3399/wE0907N
43   9x+EzHN7A/bv5y//fE8iMLKv6csT1v4t3vP2A4b75evff/mncji+/PrDT00qty1f/vLb+7e/efdb
44   mQo240DiIR/MMoP0w3IAuXMMIGG3Dsqc/1vfdPXmw/37t9iM9rZP9+jbt199WQ/1/Vfbxwd5PB/e
45   5p1Ai78Cdf7y/WtM/KcvQDl4rTWFcP/p/euvznSbLIYi/5HlPWId+ceYxc6LXZ76ySJ/QMAhG2+f
46   8klZGWzzB0yk7ZX98voXmzM1H3/xBeaCqV+/+4a09h35CncTx+zNu6/Ld+vf5Rv8/Ptvy7qUfQdZ
47   /ur967d85vTP8k3+8ldvvsdX//T+3fff/uzt799NPypc9b6f3r8A60blfHX75u/+Ff4A/vjk//0b9
```

Scalable Vector Graphics (SVG)



	KB
Original	946

Scalable Vector Graphics (SVG)



	KB
Original	946
Optimized	1

Scalable Vector Graphics (SVG)



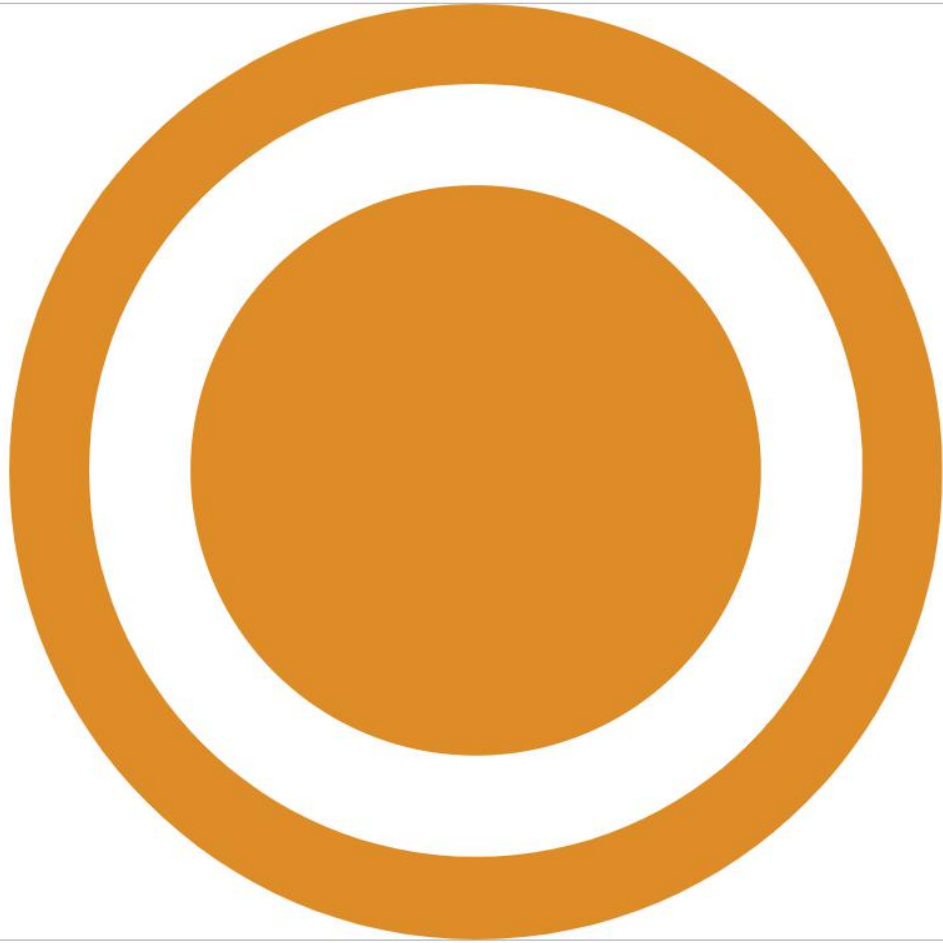
	KB
Original	946
Optimized	1
GZip	687 bytes

Scalable Vector Graphics (SVG)



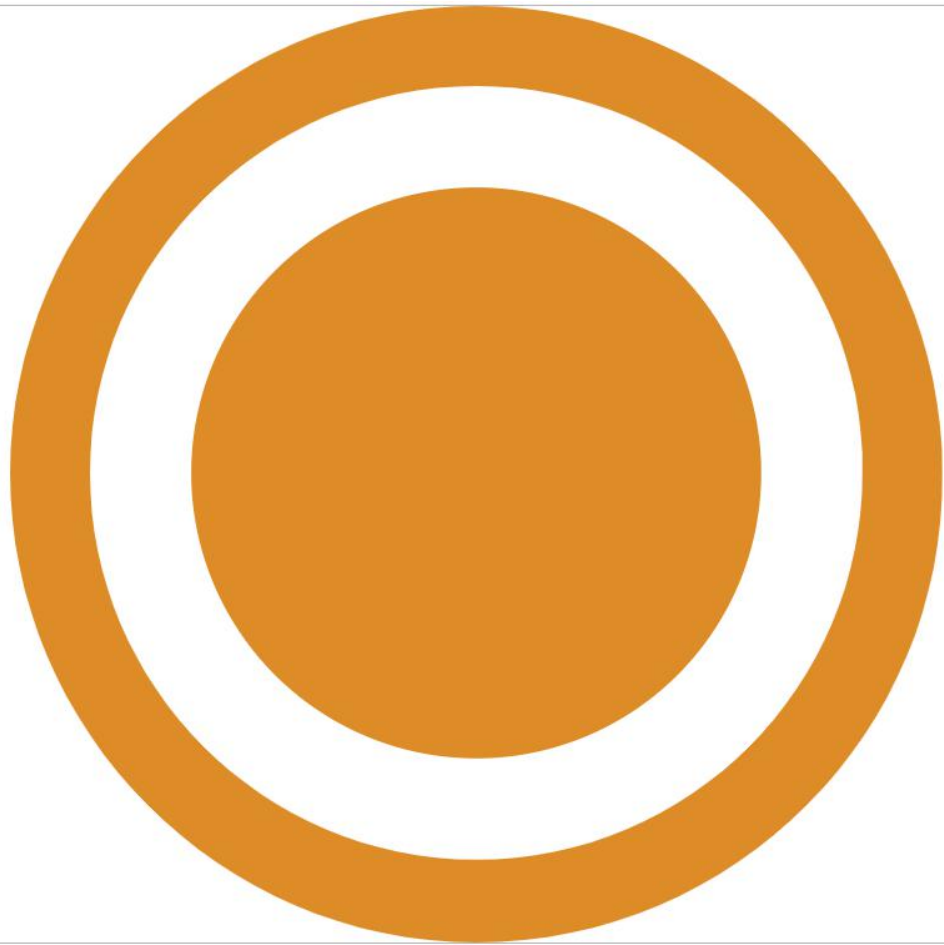
	KB
Original	946
Optimized	1
GZip	687 bytes
Brotli	525 bytes

Scalable Vector Graphics (SVG)



	KB
Original	946
Optimized	1
GZip	687 bytes
Brotli	525 bytes

Scalable Vector Graphics (SVG)



```
<style >  
    .svgorange {  
        filter: invert(.5) sepia(1)  
        saturate(5) hue-rotate(5deg);  
    }  
</style>  
<img class="svgorange" src ="map-  
marker-circle.svg">
```

Scalable Vector Graphics (SVG)

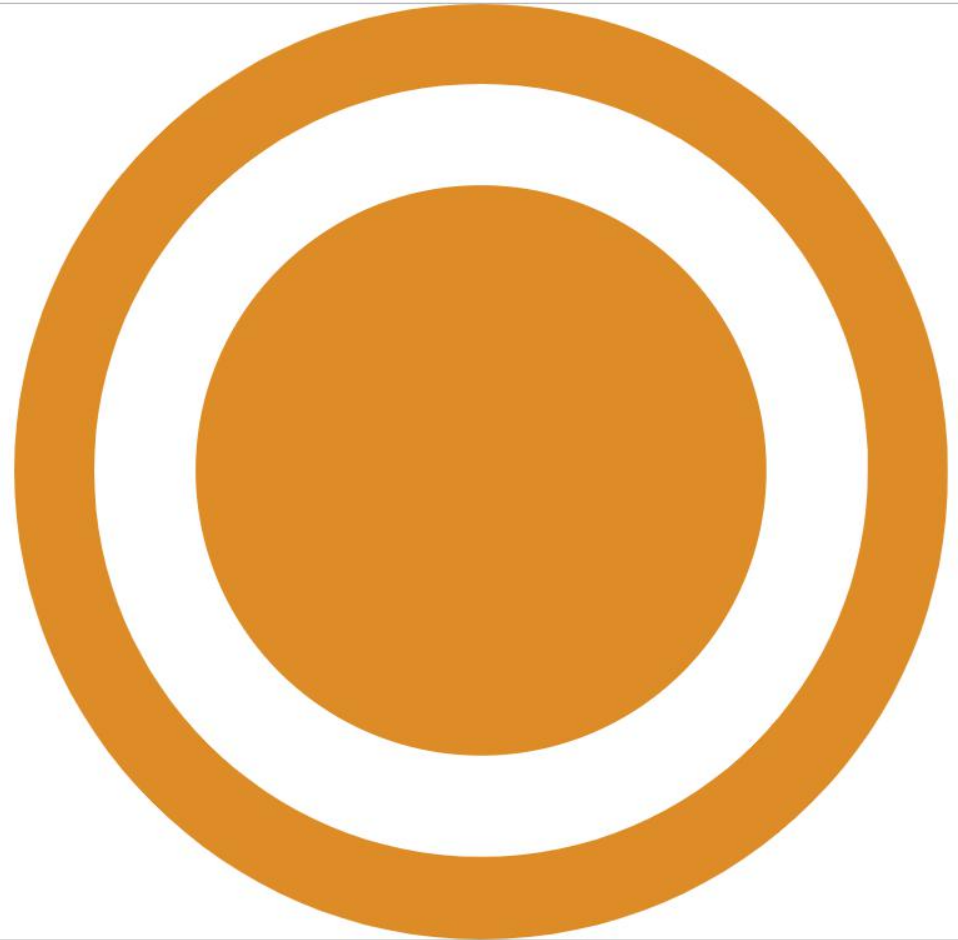


Image Formats – Average Size

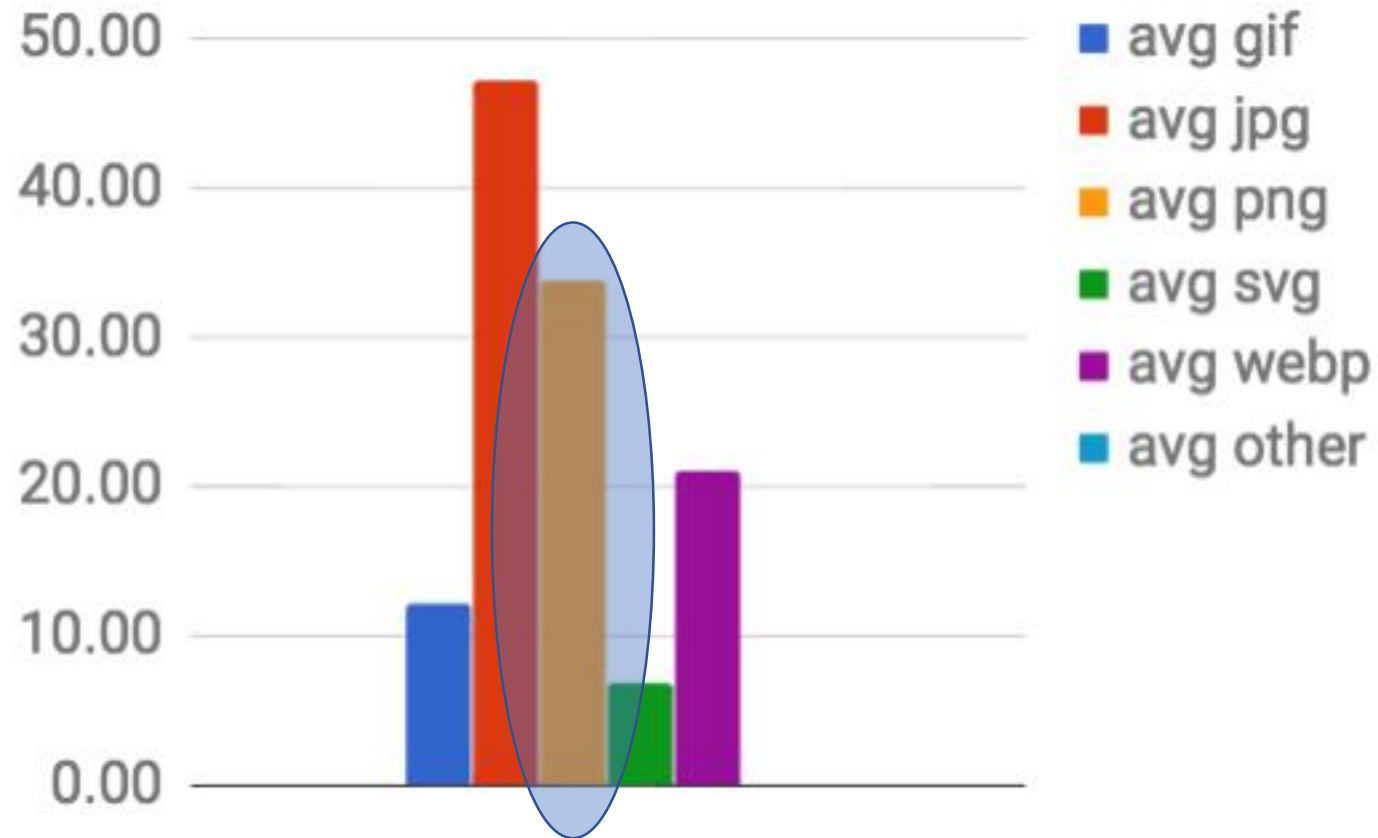







Image Formats – PNGs

Name	Status	Type
 Screen_Shot_2018-12-17_at_9.44.55_AM_a200e53945.png	200	png
 Screen_Shot_2018-01-04_at_4.50.58_PM_501a9bedac.png	200	png

 **Doug Sillars** 
@dougsillars 

What's your image processing pipeline look like?

Image Formats – Screenshots -> JPG

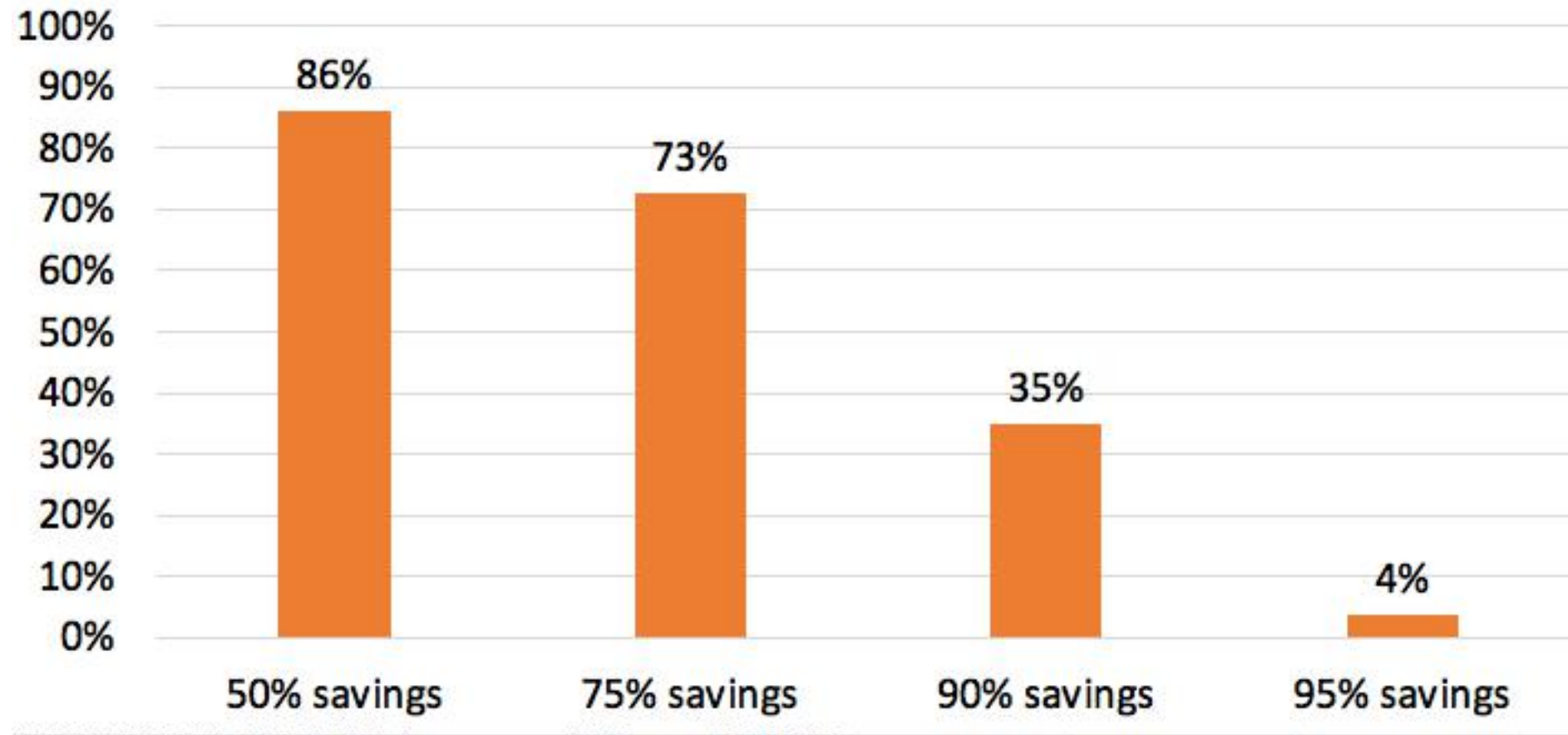
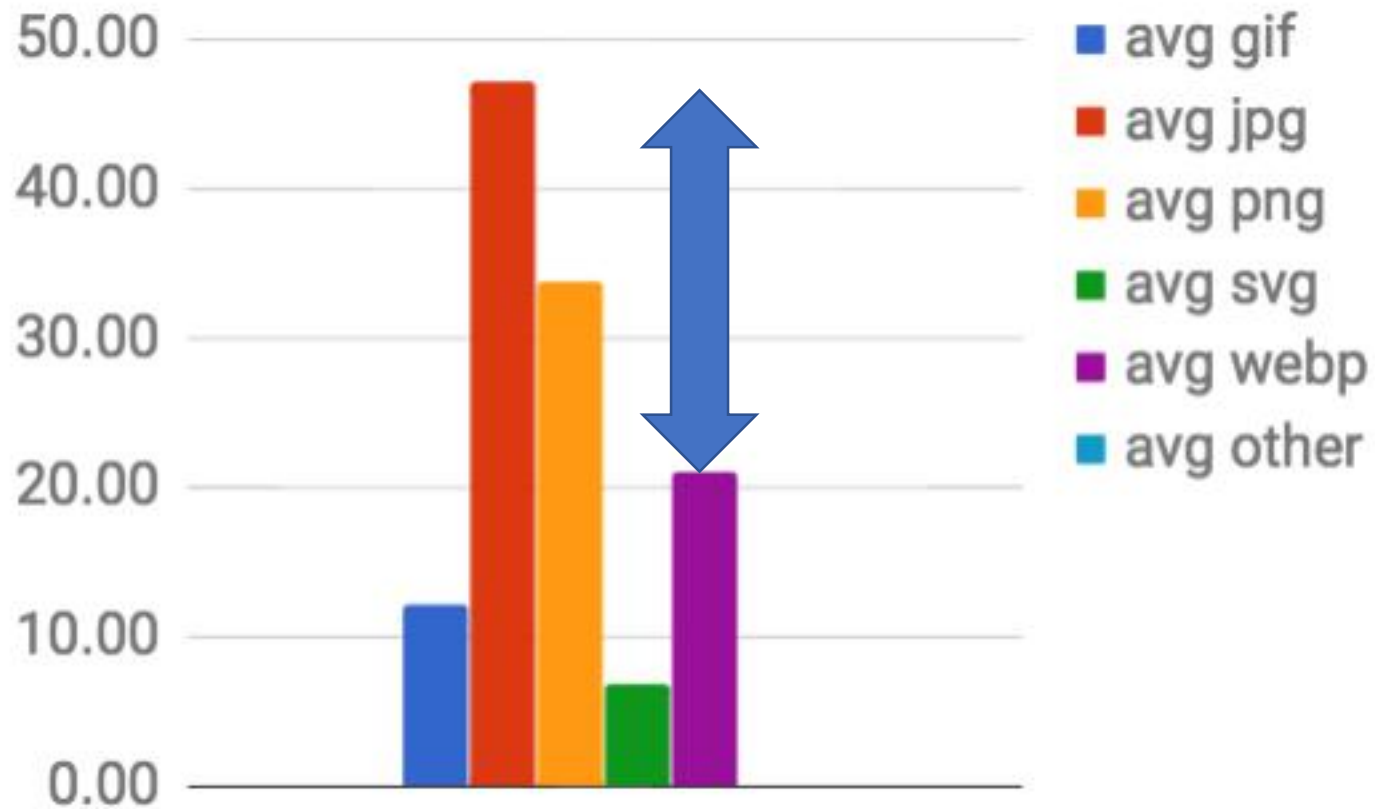


Image Formats – Average Size



File Format: WebP

WebP image format - UNOFF

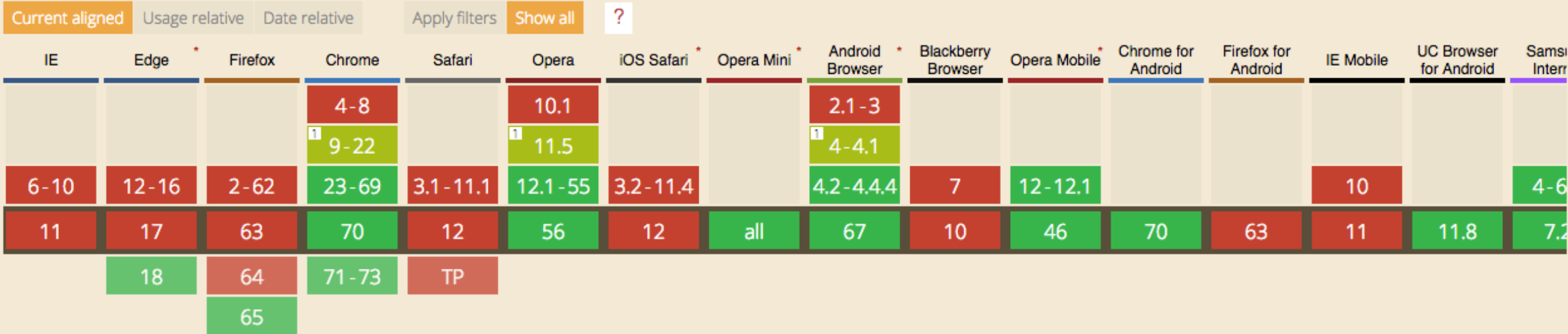
Usage

% of all users

Global

72.15% + 0.28% = 72.43%

Image format that supports lossy and lossless compression, as well as animation and alpha transparency.



SSIM + WebP

986 KB



http://res.cloudinary.com/dougsillars/image/upload/q_auto,f_auto/v1529005982/IMG_20180614_184507_

File Format: Web

<picture>

<source width = "100%" type="image/webp" srcset="riga.webp">

</picture>

	Load Time (ms)	TotalBytes
Full	21786	3761729
85%	11830	1967615
SSIM	9457	1538613
WebP	7031	1014535

Image Format Use “In The Wild”

http
archive



500,000 mobile sites
Analyzed 3/15/18

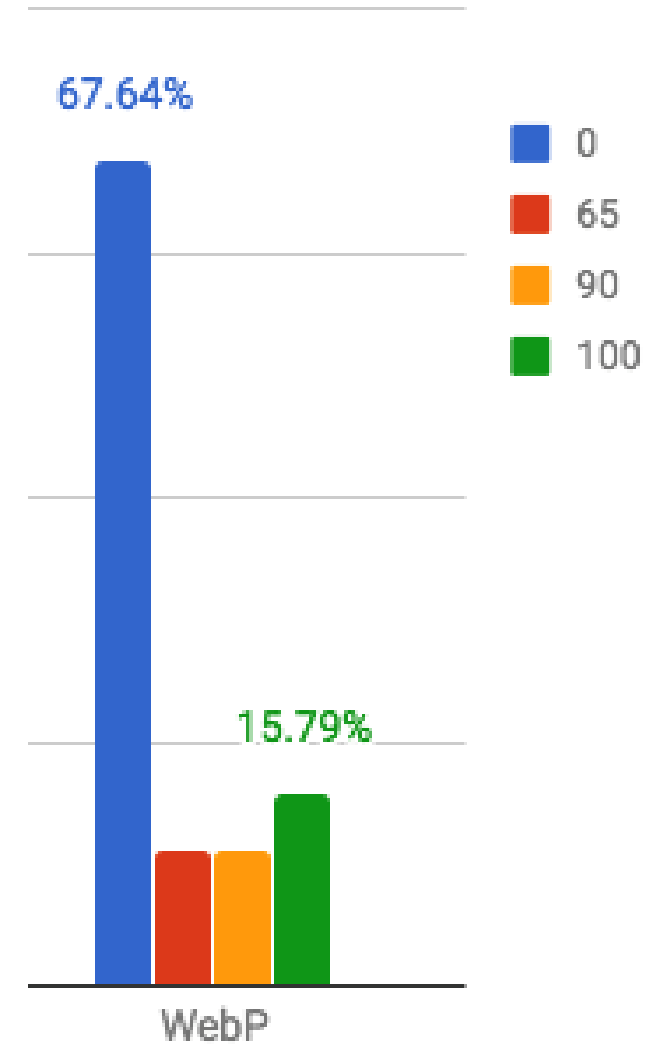
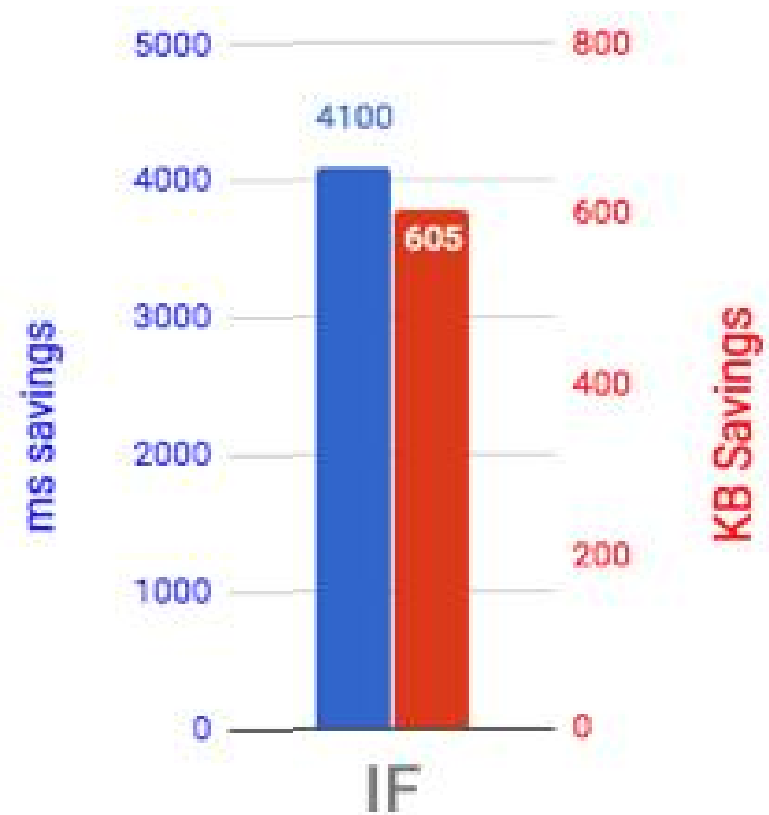


Image Format Use “In The Wild”

http
archive



500,000 mobile sites
Analyzed 3/15/18



4 Simple Image Optimizations



1. Quality
2. Format
3. Sizing
4. Lazy Loading

Image Sizing



	Dimensions	KB
Original	3120x4160	1633
SSIM/Webp	3120x4160	804

Image Sizing



	Dimensions	KB
Original	3120x4160	1633
SSIM/Webp	3120x4160	804

Image Sizing



	Dimensions	KB
Original	3120x4160	1633
SSIM/Webp	3120x4160	804

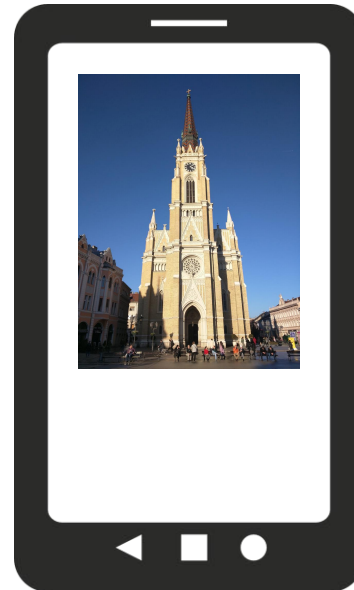
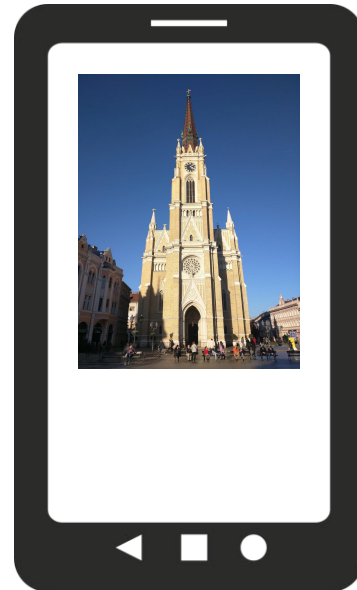


Image Sizing



	Dimensions	KB
Original	3120x4160	1633
SSIM/Webp	3120x4160	804

624



832

Image Sizing



	Dimensions	KB
Original	3120x4160	1633
SSIM/Webp	3120x4160	804

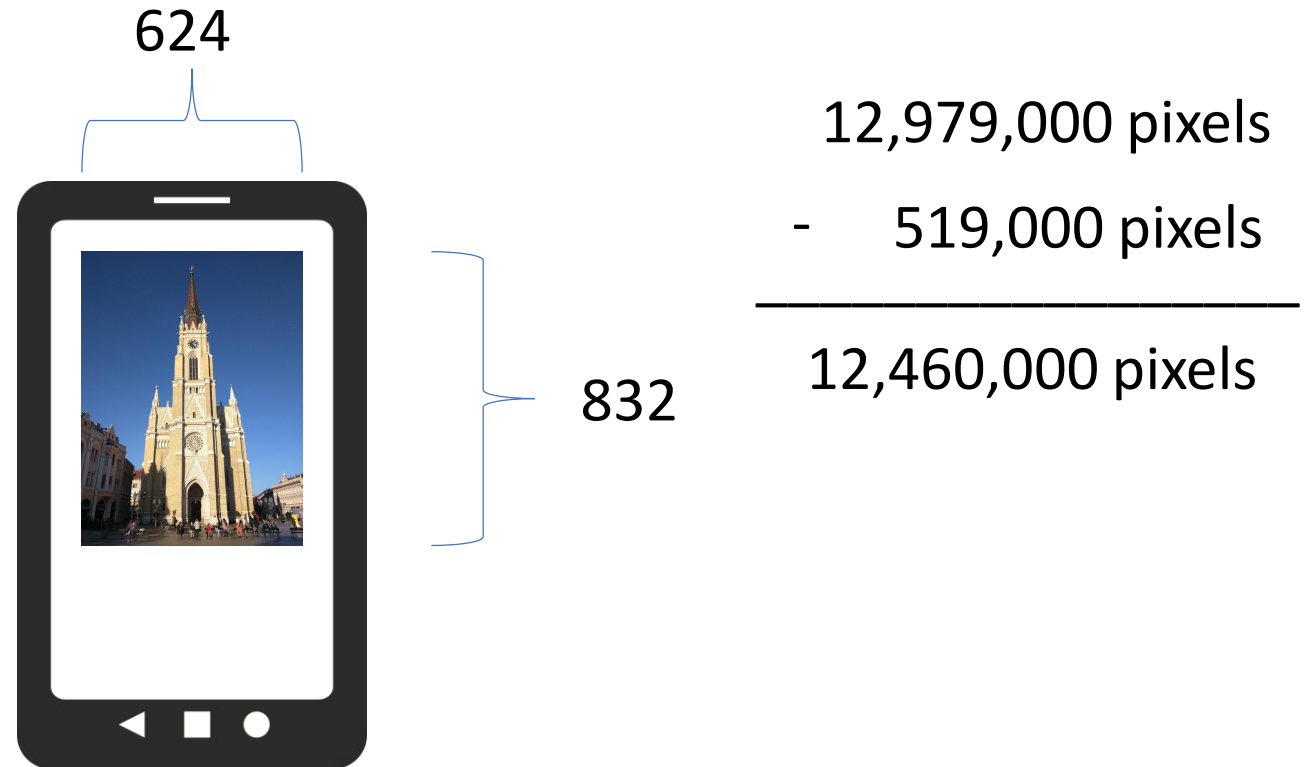
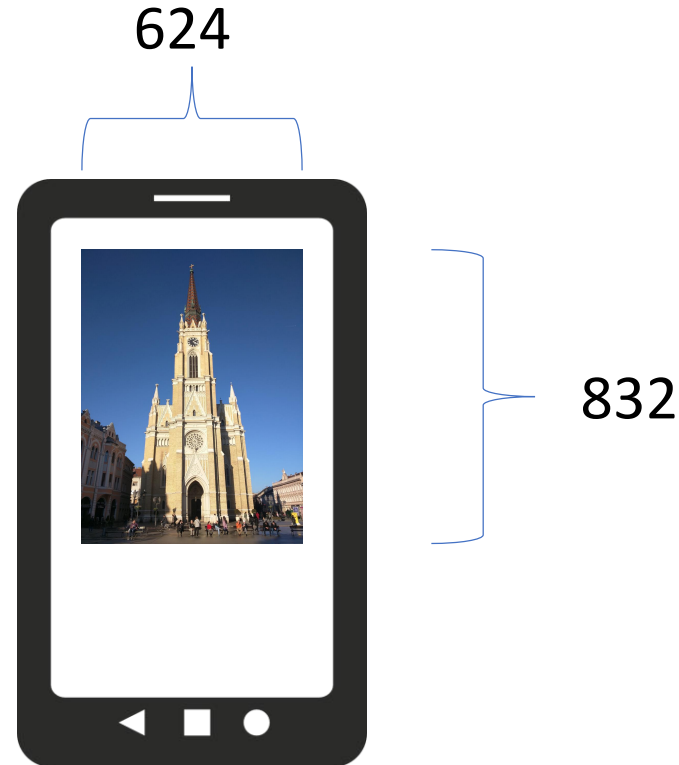


Image Sizing



	Dimensions	KB
Original	3120x4160	1633
SSIM/Webp	3120x4160	804

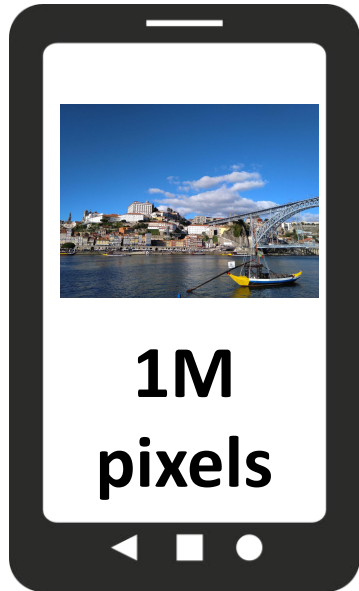


12,979,000 pixels
- 519,000 pixels

12,460,000 pixels

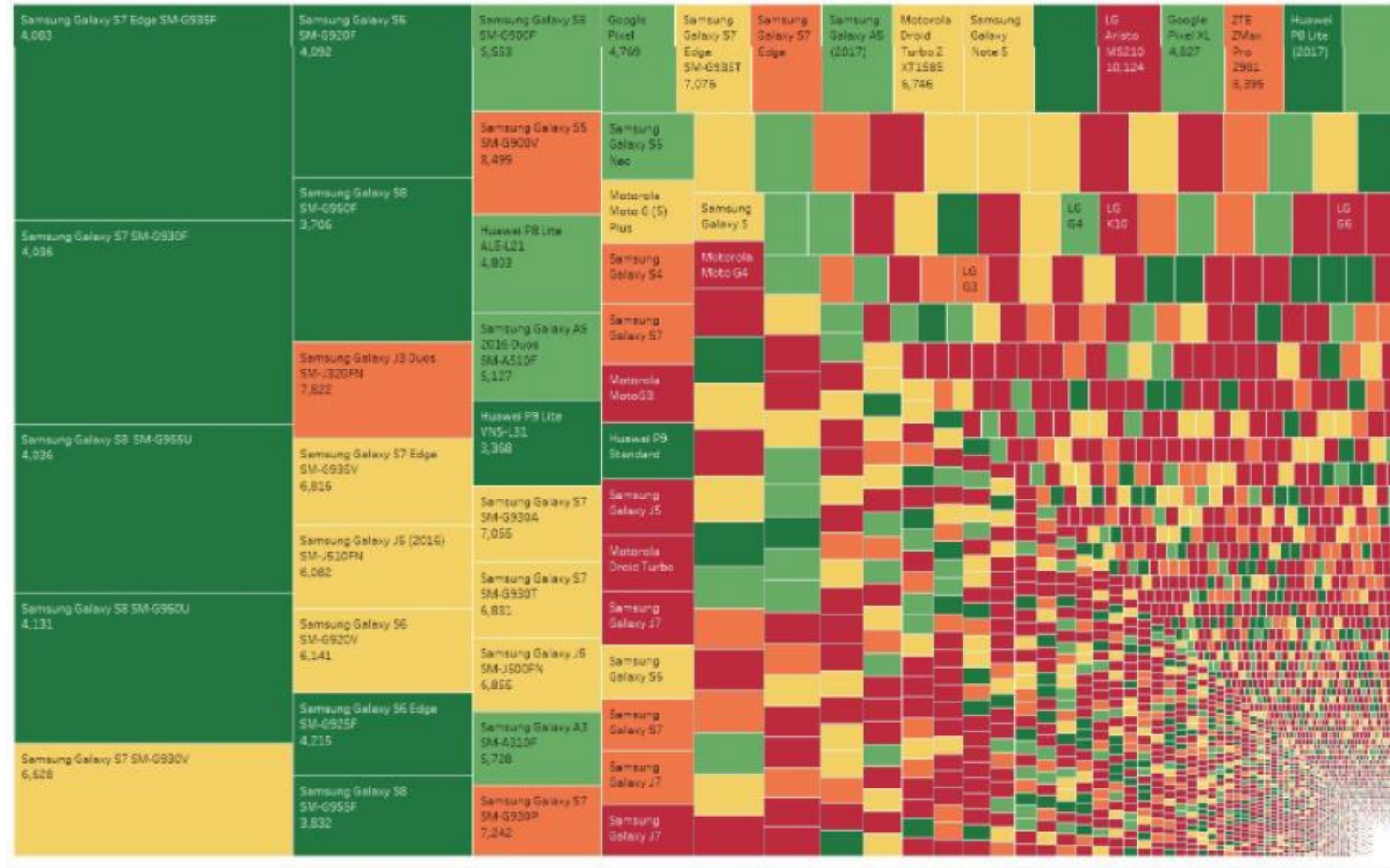


Image Processing



	Download (s)	Image Decode (ms)
Desktop	14	78
Moto G4	14.2	218
Alcatel 1X	14.2	820

Image Sizing



<https://twitter.com/paulcalvano/status/928751141843808256>

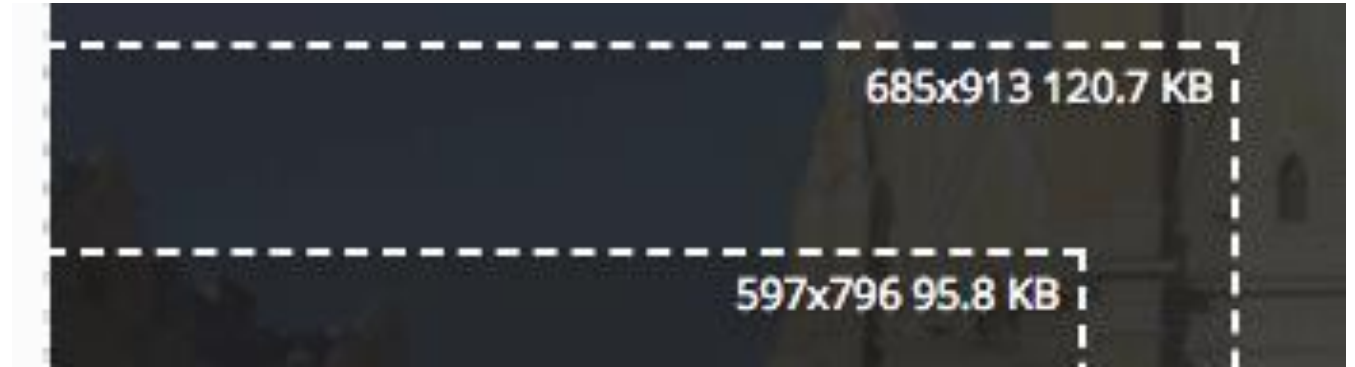
Image Sizing



Responsive Images:

Generate a set of images
25 KB difference in size

Responsive Images



832

625,000 pixels

- 519,000 pixels

106,000 pixels

Responsive Breakpoint Generation

https://github.com/cloudinary/responsive_breakpoints_generator

<http://www.responsivebreakpoints.com/>

Breakpoints generation settings

Resolution ? From To

50 200 480 1080 2180 3840

Size step ? Size (KB)

5KB 25KB 45KB 65KB 85KB

Maximum images ? Quantity

3 10 18 25 33 40

Retina resolution

Include double resolution (DPR 2.0) images

Responsive Images

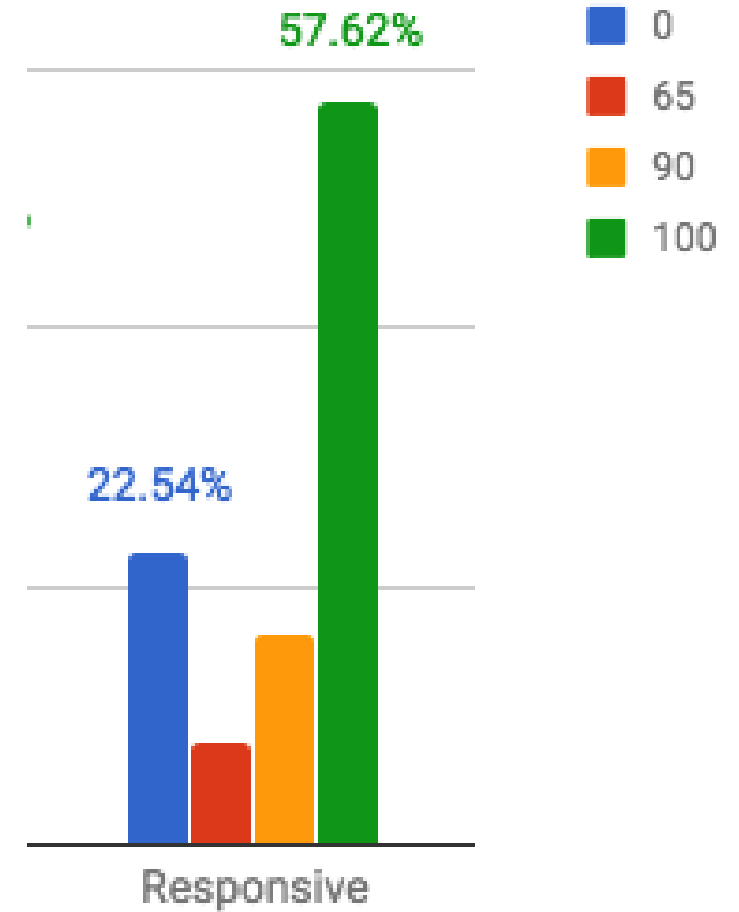
	Load Time (ms)	TotalBytes
Full	21786	3761729
85%	11830	1967615
SSIM	9457	1538613
WebP	7031	1014535
Responsive	2186	120918

Responsive Images Use “In The Wild”

http
archive



500,000 mobile sites
Analyzed 3/15/18

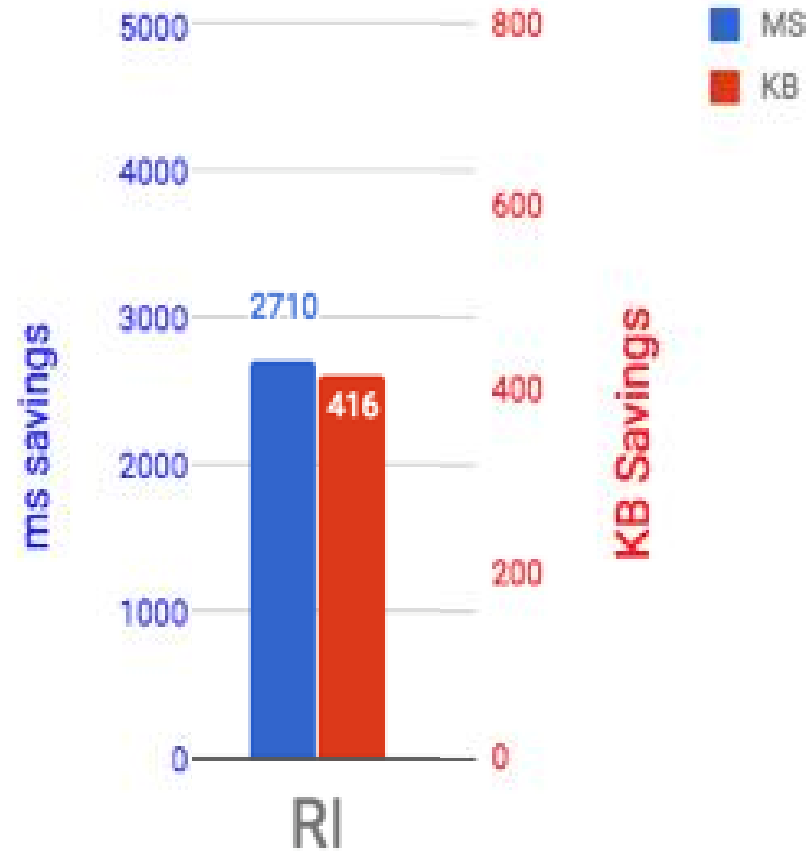


Responsive Images Use “In The Wild”

http
archive



442,000 mobile sites
Analyzed 3/15/18



4 Simple Image Optimizations



1. Quality

2. Format

3. Sizing

4. Lazy Loading

Lazy Load



<https://calendar.perfplanet.com/2017/progressive-image-loading-using-intersection-observer-and-sqip/>

Lazy Load



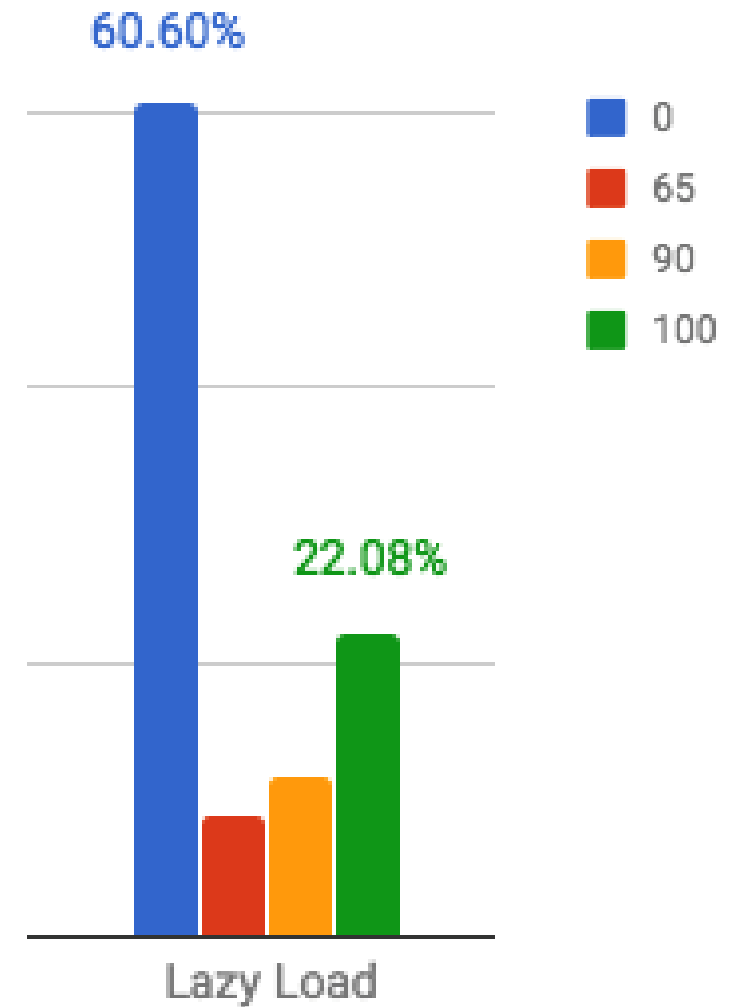
<https://calendar.perfplanet.com/2017/progressive-image-loading-using-intersection-observer-and-sqip/>

Lazy Loading Use “In The Wild”

http
archive



442,000 mobile sites
Analyzed 3/15/18

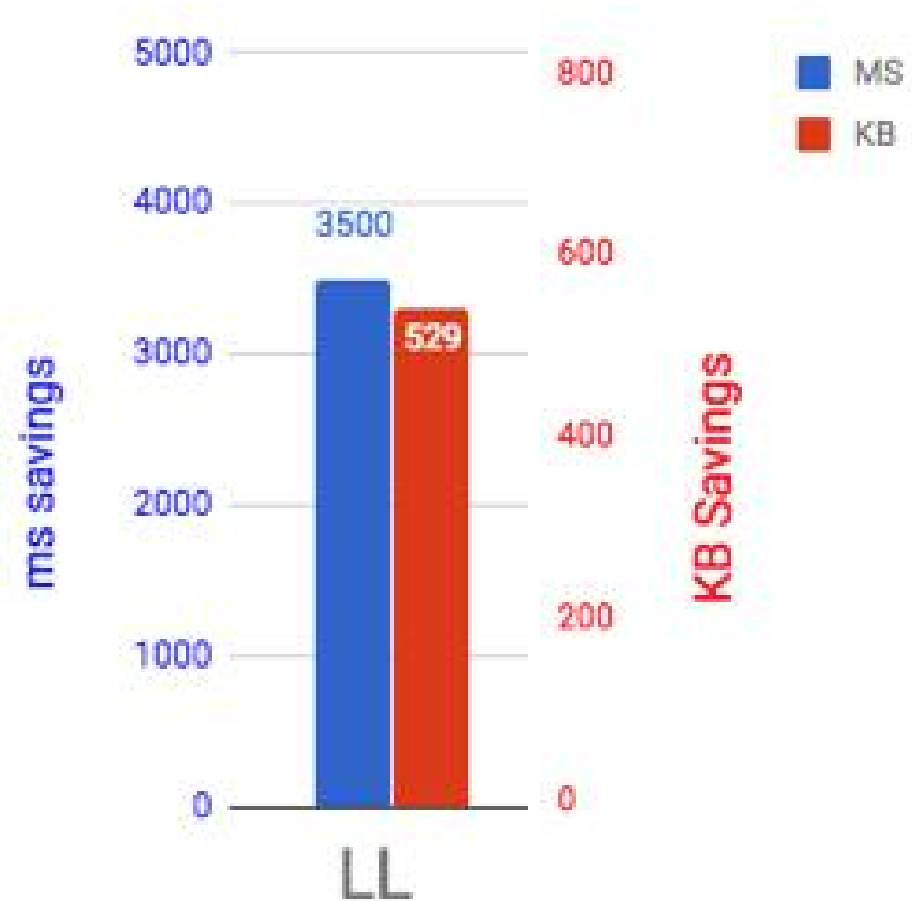


Lazy Loading Use “In The Wild”

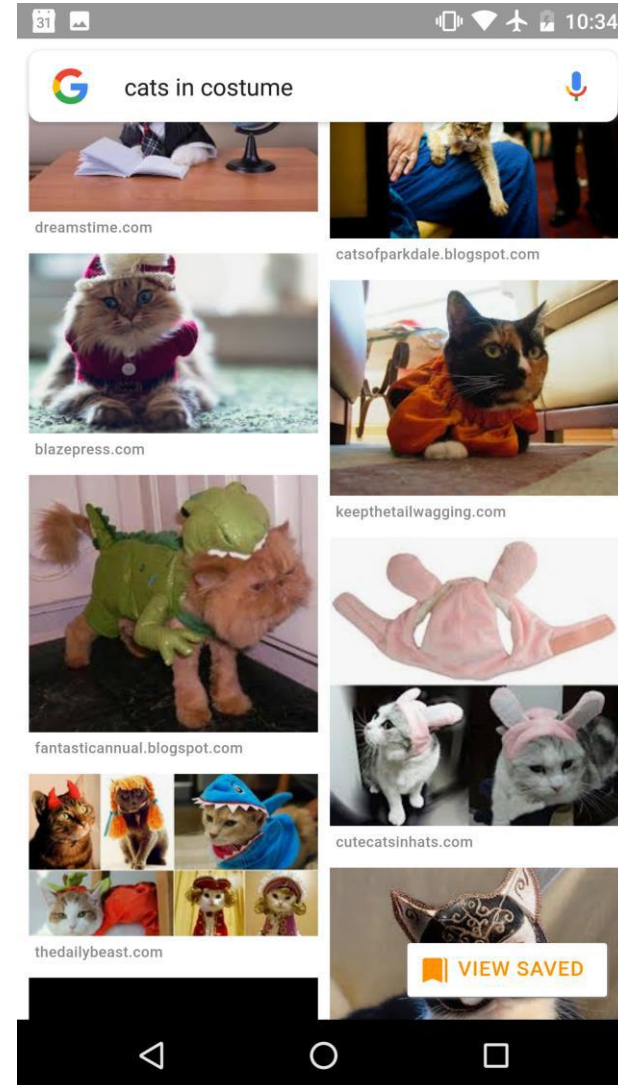
http
archive



442,000 mobile sites
Analyzed 3/15/18



Preview Images



Optimizing Content Delivery

Preview Images

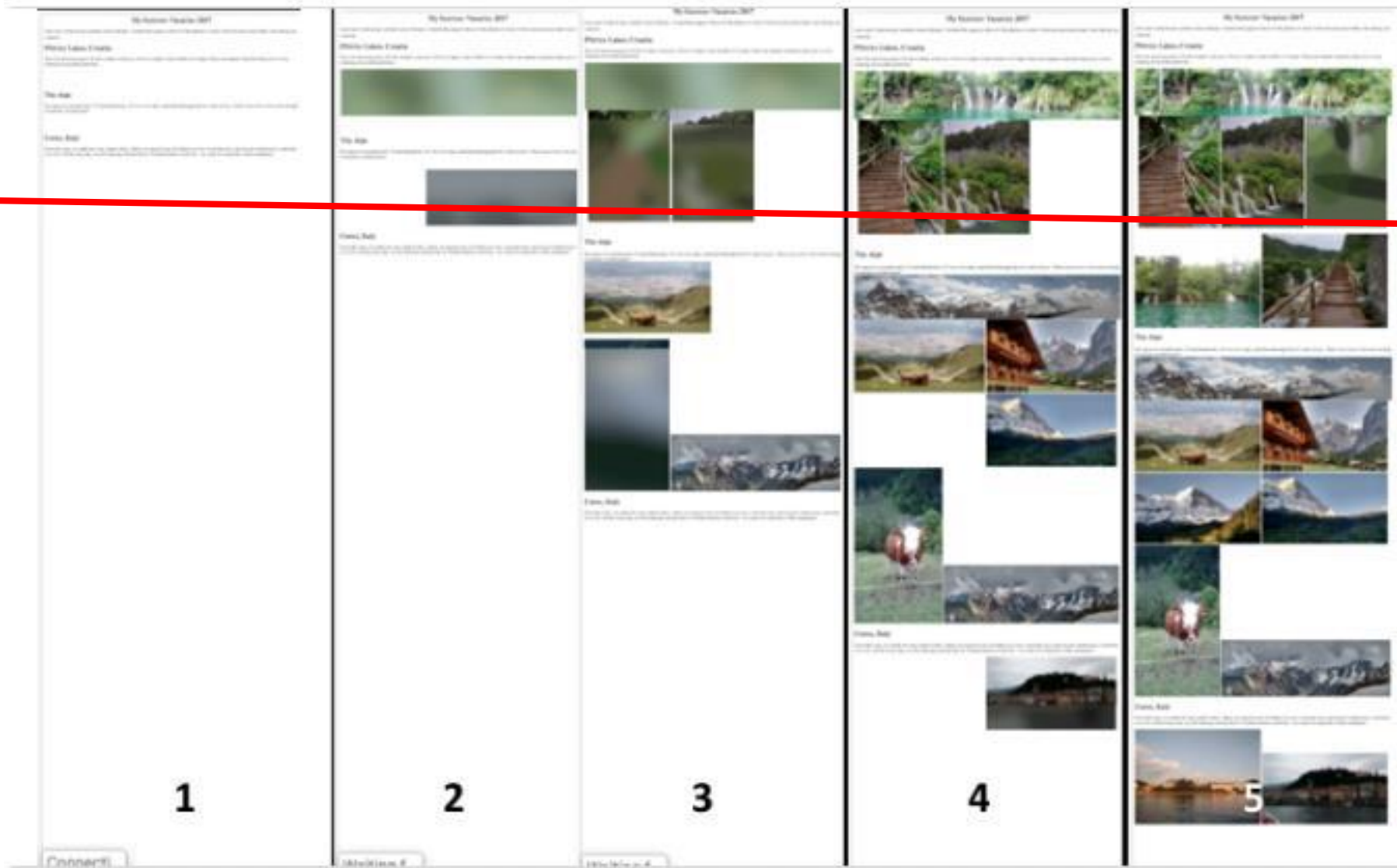


<https://github.com/technopagan/sqip>

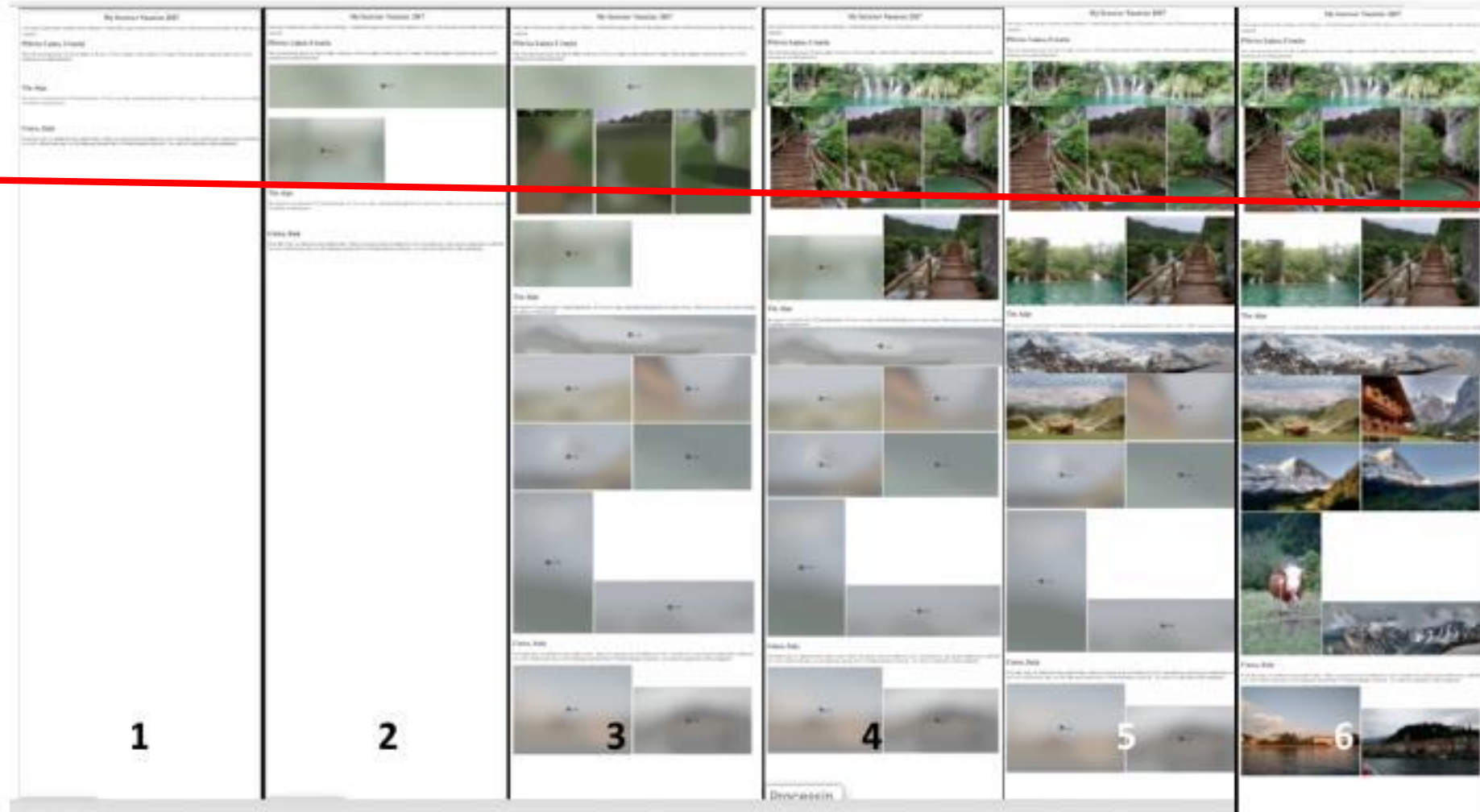
Lazy Loading: Experiments



Lazy Loading: Chrome Experiments



Lazy Loading: Chrome Experiments



Animated GIFs



Original MP4
1.4 MB

Animated GIFs



Animated GIFs



Animated GIF

3.8 MB

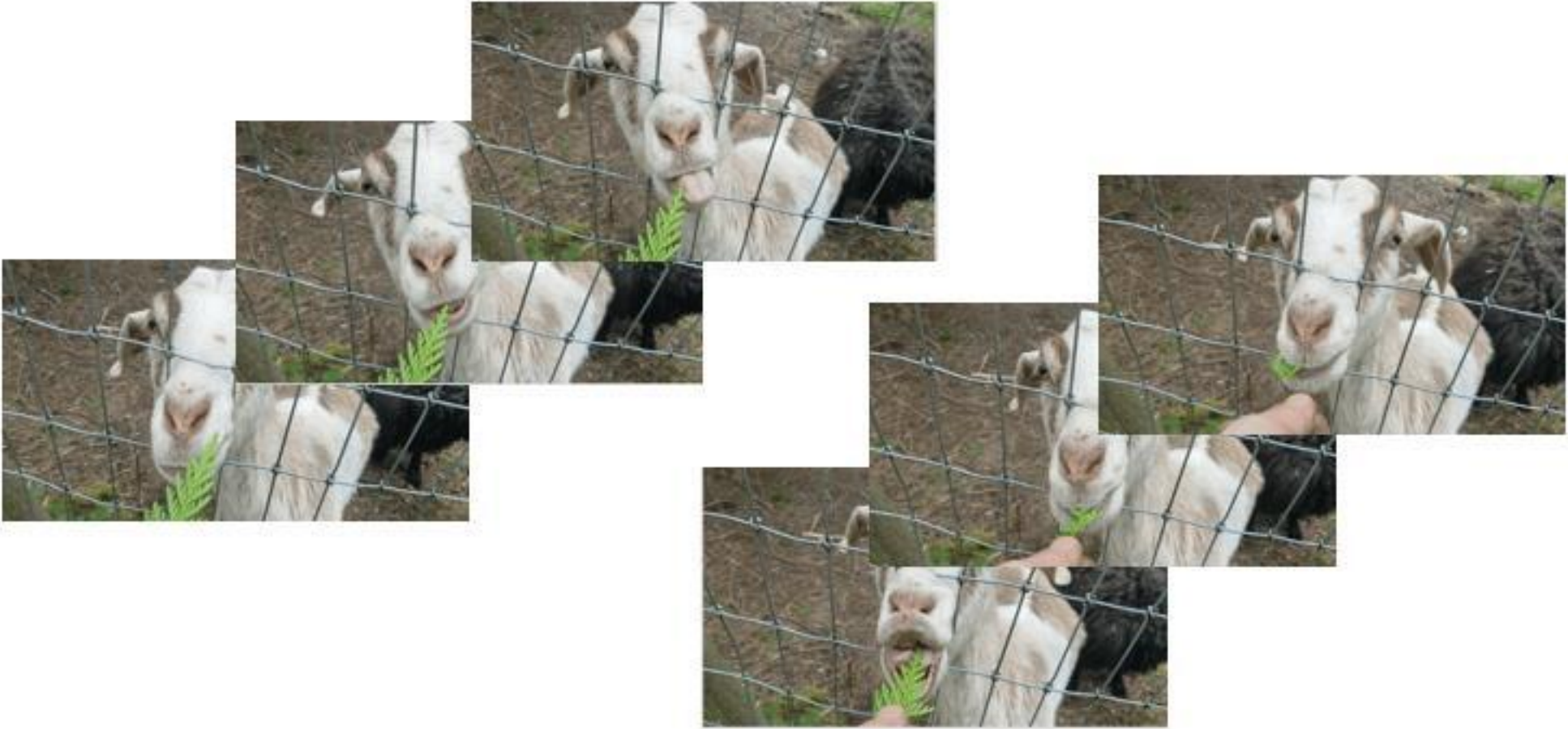
270% larger

Animated GIFs

“The Graphics Interchange Format is not intended as a platform for animation, even though it can be done in a limited way.”

-GIF89a Specification

Animated GIFs



Animated GIFs

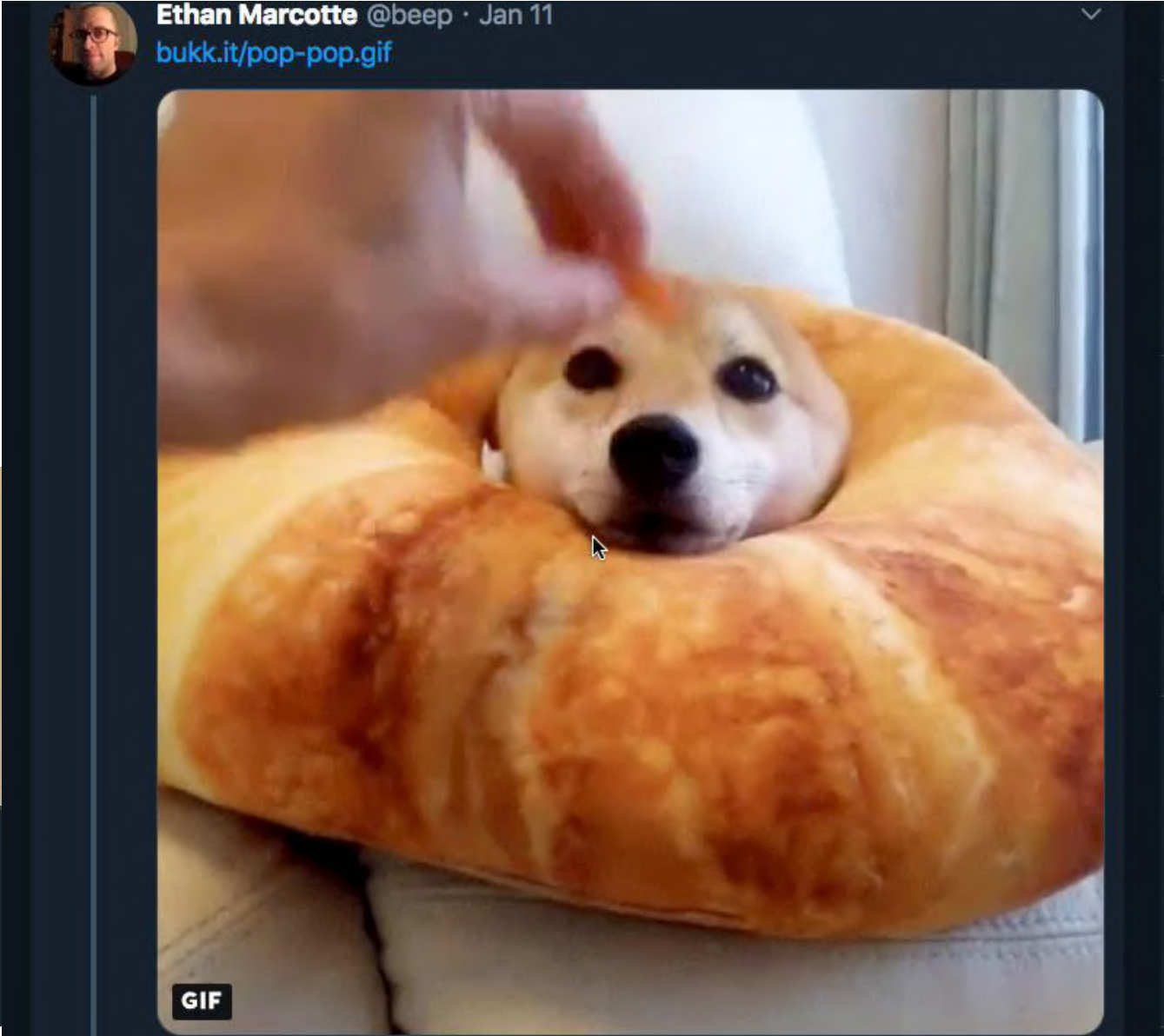


MP4: 256 colors

247KB

93% smaller

Animated GIFs: Social Media



Animated GIFs: Social Media



#FAKENEWS

Animated GIFs: Social Media

han Marcotte @beep · 23h
Replying to @SaraSoueidan
ukk.it/pop-pop.gif



Name	Status	Type	Initiator	Size
<input type="checkbox"/> DwpJ4pgWwAAGTLr.mp4	206	media	Other	396 K
<input type="checkbox"/>				25
<input type="checkbox"/>				2.1 K
<input type="checkbox"/>				257
<input type="checkbox"/>				629
<input type="checkbox"/>				3.2 K
<input type="checkbox"/>				3.2 K
<input type="checkbox"/>				25
<input type="checkbox"/>				48
<input type="checkbox"/>				115
<input type="checkbox"/>				48
<input type="checkbox"/> client_event.json	200	xhr	main.3ee8aa9b1124...	(from Servic.



Animated GIFs: as Video!

Video Tags:

```
<video loop autoplay muted playsinline controls = "false" src="goats.mp4" />
```

Img tags are fast!

```
<picture>  
  <source type="video/mp4" srcset="goats.mp4">  
  <source type="image/webp" srcset="goats.webp">  
    
</picture>
```

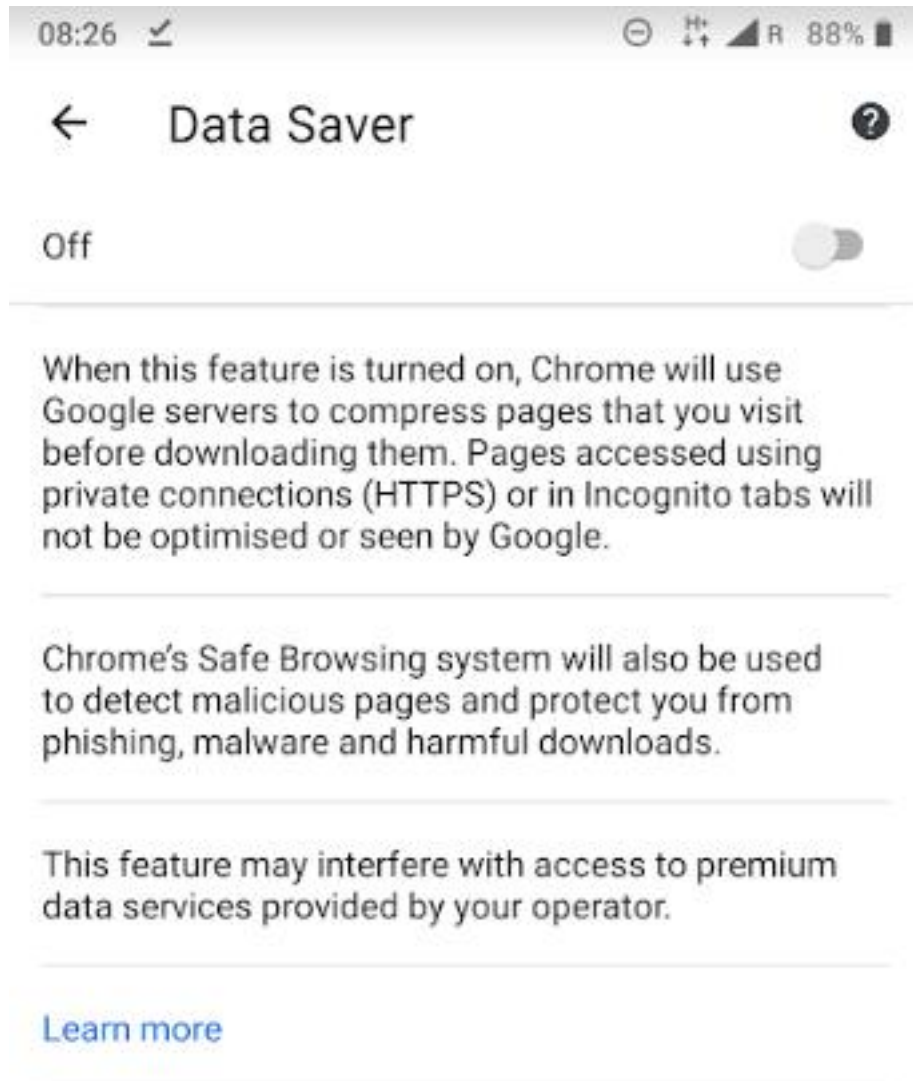

Animated GIFs

	Load Time (ms)	TotalBytes
Animated GIF	22424	3835301
Animated WebP	18757	3044910
Video	4536	250658

Addendum: What Are Your Customers Saying?



Addendum: Save-Data



Save-Data: on

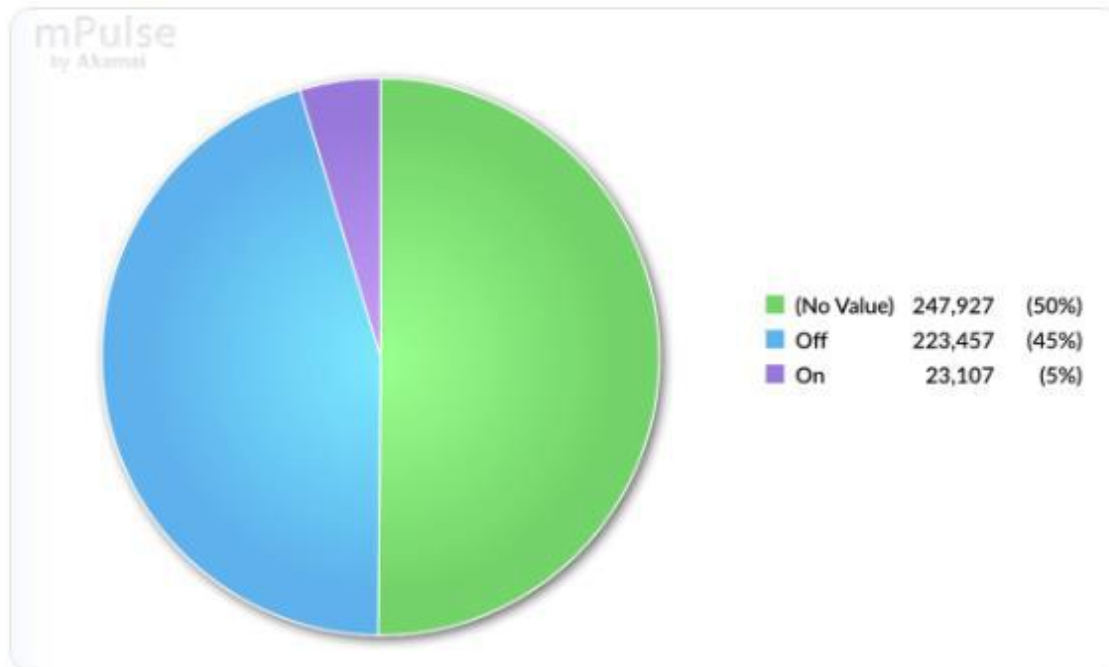
Addendum: Save-Data



Tim Vereecke
@TimVereecke

Following

50% of my endusers expose the Save-Data client request header. 10% of them have it enabled. Time for some performance tuning [#webperf](#)



7:57 AM - 16 Oct 2018

Addendum: Save-Data
q_auto -> q_auto:eco
180KB -> 135 KB



Addendum 2: Network Info



Addendum 2: Network Info

// Network type that browser uses
navigator.connection.type;

// Effective bandwidth estimate
navigator.connection.downlink

// Effective round-trip time estimate
navigator.connection.rtt

// Upper bound on the downlink speed of the first network hop
navigator.connection.downlinkMax

Addendum 2: Network Info

// Network type that browser uses
navigator.connection.type;

// Effective bandwidth estimate
navigator.connection.downlink

500 KBPS

// Effective round-trip time estimate
navigator.connection.rtt

// Upper bound on the downlink speed of the first network hop
navigator.connection.downlinkMax

Conclusion

Images

Optimize Image:

Quality

Format

Sizing

Lazy Load if Possible

aGIFs to movies

No Base64 Encoded Images

Monitor Customer's headers

Video

Optimize Image:

device screen (DPR?)

only download if displayed

Bitrate

Streaming is more efficient

Video can be expensive

Summary

Tooling

Testing:

WebPageTest

<https://www.webpagetest.org>

HttpArchive

<https://httparchive.org>

Images:

ImageMagick

<https://www.imagemagick.org>

SSIM

<https://github.com/technopagan/cjpeg-dssim>

LazySizes

<https://github.com/aFarkas/lazysizes>

Responsive Breakpoints

<http://www.responsivebreakpoints.com/>

Cloudinary

<https://www.cloudinary.com>

Conclusion

Images CAN Be Beautiful AND Fast



Love Building with Video and Images?

Become a



Cloudinary

Media Developer Expert

mde-comm@cloudinary.com